

Reference Guide for the Model MR314 Cable/DSL Wireless Router

NETGEAR

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This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

Federal Communications Commission (FCC) Radiation Exposure Statement

This equipment complies with FCC radiation exposure limits set forth for an uncontrolled environment. In order to avoid the possibility of exceeding the FCC radio frequency exposure limits, human proximity to the antenna shall not be less than 20 cm (8 inches) during normal operation.

Canadian Department of Communications Radio Interference Regulations

This digital apparatus (Model MR314 Cable/DSL Wireless Router) does not exceed the Class B limits for radio-noise emissions from digital apparatus as set out in the Radio Interference Regulations of the Canadian Department of Communications.

EN 55 022 Declaration of Conformance

This is to certify that the Model MR314 Cable/DSL Wireless Router is shielded against the generation of radio interference in accordance with the application of Council Directive 89/336/EEC, Article 4a. Conformity is declared by the application of EN 55 022 Class B (CISPR 22).

Bestätigung des Herstellers/Importeurs

Es wird hiermit bestätigt, daß das Model MR314 Cable/DSL Wireless Router gemäß der im BMPT-AmtsblVfg 243/1991 und Vfg 46/1992 aufgeführten Bestimmungen entstört ist. Das vorschriftsmäßige Betreiben einiger Geräte (z.B. Testsender) kann jedoch gewissen Beschränkungen unterliegen. Lesen Sie dazu bitte die Anmerkungen in der Betriebsanleitung.

Das Bundesamt für Zulassungen in der Telekommunikation wurde davon unterrichtet, daß dieses Gerät auf den Markt gebracht wurde und es ist berechtigt, die Serie auf die Erfüllung der Vorschriften hin zu überprüfen.

Certificate of the Manufacturer/Importer

It is hereby certified that the Model MR314 Cable/DSL Wireless Router has been suppressed in accordance with the conditions set out in the BMPT-AmtsblVfg 243/1991 and Vfg 46/1992. The operation of some equipment (for example, test transmitters) in accordance with the regulations may, however, be subject to certain restrictions. Please refer to the notes in the operating instructions.

Federal Office for Telecommunications Approvals has been notified of the placing of this equipment on the market and has been granted the right to test the series for compliance with the regulations.

Voluntary Control Council for Interference (VCCI) Statement

This equipment is in the second category (information equipment to be used in a residential area or an adjacent area thereto) and conforms to the standards set by the Voluntary Control Council for Interference by Data Processing Equipment and Electronic Office Machines aimed at preventing radio interference in such residential areas.

When used near a radio or TV receiver, it may become the cause of radio interference.

Read instructions for correct handling.

Customer Support

Refer to the Support Information Card that shipped with your Model MR314 Cable/DSL Wireless Router.

World Wide Web

NETGEAR maintains a World Wide Web home page that you can access at the universal resource locator (URL) <http://www.netgear.com>. A direct connection to the Internet and a Web browser such as Internet Explorer or Netscape are required.

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About This Guide

Congratulations on your purchase of the NETGEAR™ Model MR314 Cable/DSL Wireless Router.

The Model MR314 router provides continuous, high-speed 11 Mbps access between your wireless and Ethernet devices. In addition, the Model MR314 router connects your entire network to the Internet through an external broadband access device (such as a cable modem or DSL modem) that is normally intended for use by a single PC.



Note: If you are unfamiliar with networking and routing, refer to [Appendix B, “Network and Routing Basics,”](#) to become more familiar with the terms and procedures used in this manual.

Technical Support

For help with any technical issues, contact Customer Support at 1-888-NETGEAR, or visit us on the Web at www.NETGEAR.com. The NETGEAR Web site includes an extensive knowledge base, answers to frequently asked questions, and a means for submitting technical questions online.

Related Publications

As you read this document, you may be directed to various RFC documents for further information. An RFC is a Request For Comment (RFC) published by the Internet Engineering Task Force (IETF), an open organization that defines the architecture and operation of the Internet. The RFC documents outline and define the standard protocols and procedures for the Internet. The documents are listed on the World Wide Web at www.ietf.org and are mirrored and indexed at many other sites worldwide.

For more information about address assignment, refer to the IETF documents RFC 1597, *Address Allocation for Private Internets*, and RFC 1466, *Guidelines for Management of IP Address Space*.

For more information about IP address translation, refer to RFC 1631, *The IP Network Address Translator (NAT)*.





Typographical Conventions

This guide uses the following typographical conventions:

<i>italics</i>	Book titles and UNIX file, command, and directory names.
<code>courier font</code>	Screen text, user-typed command-line entries.
Initial Caps	Menu titles and window and button names.
[Enter]	Named keys in text are shown enclosed in square brackets. The notation [Enter] is used for the Enter key and the Return key.
[Ctrl]+C	Two or more keys that must be pressed simultaneously are shown in text linked with a plus (+) sign.
ALL CAPS	DOS file and directory names.

Special Message Formats

This guide uses the following formats to highlight special messages:

	Note: This format is used to highlight information of importance or special interest.
	Caution: This format is used to highlight information that will help you prevent equipment failure or loss of data.
	Warning: This format is used to highlight information about the possibility of injury or equipment damage.
	Danger: This format is used to alert you that there is the potential for incurring an electrical shock if you mishandle the equipment.

Chapter 1

Introduction

This chapter describes the features of the NETGEAR Model MR314 Cable/DSL Wireless Router and discusses planning considerations for installation. The software version described is v3.26.

About the Router

The Model MR314 Cable/DSL Wireless Router provides continuous, high-speed 11 Mbps access between your wireless and Ethernet devices. In addition, the Model MR314 router connects your entire network to the Internet through an external broadband access device (such as a cable modem or DSL modem) that is normally intended for use by a single PC.

The Model MR314 router provides you with multiple Web content filtering options, plus browsing activity reporting and instant alerts -- both via e-mail. Parents and network administrators can establish restricted access policies based on time-of-day, Website addresses and address keywords, and share high-speed cable/DSL Internet access for up to 253 personal computers. Network Address Translation (NAT) protects you from hackers.

With minimum setup, you can install and use the router within minutes.

Key Features

The Model MR314 Cable/DSL Wireless Router provides the following features:

- 802.11b Standards-based wireless networking
 - Wireless connectivity at 11 Mbps
 - Built-in access point
 - 64-bit and 128-bit WEP encryption security

- Security
 - Parental control of web browsing and newsgroup access using Web Address (URL) keyword blocking
 - Auditing and e-mail reporting of web browsing activities
 - Blocking can be scheduled by day and time
 - Network Address Translation (NAT) hides local PCs from the Internet
 - Incoming port forwarding and DMZ for specific services
- Built in 4-port 10/100 Mbps Switch
 - Allows LAN connections at 10 megabits per second (Mbps) or 100 Mbps
 - Autosensing for Ethernet (10BASE-T) or Fast Ethernet (100BASE-Tx) transmissions
 - Auto Uplink™ (autosensing MDI/MDIX) configures each port for normal or uplink connection
 - Half-duplex or full-duplex operation
- Ethernet connection to a wide area network (WAN) device, such as a cable modem or DSL modem
 - RJ-45 interface allowing connection to a 10BASE-T device
- Protocol Support
 - IP routing
 - Dynamic extended Network Address Translation (NAT+) with port forwarding for operation with a single static or dynamic IP address
 - Dynamic Host Configuration Protocol (DHCP) server for dynamically assigning network configuration information to PCs on the LAN
 - DHCP client for dynamically obtaining configuration information from the Internet Service Provider (ISP)
 - DNS Proxy for simplified configuration
 - PPP over Ethernet (PPPoE) support
- Login capability

Automatically executes user login for

 - RoadRunner cable modem service,
 - PPP over Ethernet accounts, PPTP login (for European service providers)

- BigPond service (for Telstra Australia)
- Easy, web-based setup for configuration
- Front panel LEDs for easy monitoring of status and activity
- Flash memory for firmware upgrade
- Five-year warranty, two years on power adapter
- Free technical support seven days a week, twenty-four hours a day

802.11b Standards-based Wireless Networking

The Model MR314 router provides 11 Mbps wireless connectivity within a range of several hundred feet, and acts as a bridge between your wired LAN and wireless PCs. The Model MR314 router supports 64-bit (sometimes referred to as 40-bit) and 128-bit WEP encryption security, and works with any standards-based IEEE 802.11b products. WEP keywords may be entered manually or generated by passphrase.

Content Filtering

With its content filtering features, the Model MR314 router prevents objectionable content from reaching your PCs. Its content filtering features include:

- Content filtering by domain or keyword
The Model MR314 router uses content filtering to enforce your network's Internet access policies. The router allows you to control access to Internet content by screening for keywords within Web URLs or newsgroup names.
- Logging of inappropriate use
You can configure the Model MR314 router to log access to Web sites and to e-mail the log to you. You can also configure the router to send an immediate alert e-mail message to you whenever a local user attempts to access a blocked Web site.

Security

The Model MR314 router is equipped with several features designed to maintain security, as described in this section.

- **PCs Hidden by NAT**
Network address translation (NAT) opens a temporary path to the Internet for requests originating from the local network. Requests originating from outside the LAN are discarded, preventing users outside the LAN from finding and directly accessing the PCs on the LAN.
- **Port Forwarding with NAT**
Although NAT prevents Internet locations from directly accessing the PCs on the LAN, the router allows you to direct incoming traffic to specific PCs based on the service port number of the incoming request, or to one designated “DMZ” host computer.
- **Encryption of the Wireless Link**
For security against eavesdropping of the wireless signal, the router supports IEEE 802.11b standard 64-bit (sometimes referred to as 40-bit) and 128-bit Wired Equivalent Privacy (WEP) data encryption with Shared Key authentication.

Autosensing 10/100 Ethernet

With its internal, 4-port 10/100 switch, the Model MR314 router can connect to either a 10 Mbps standard Ethernet network or a 100 Mbps Fast Ethernet network. The local LAN interface is autosensing and is capable of full-duplex or half-duplex operation.

The Model MR314 router incorporates Auto Uplink™ technology. Each LOCAL Ethernet port will automatically sense whether the Ethernet cable plugged into the port should have a 'normal' connection (e.g. connecting to a PC) or an 'uplink' connection (e.g. connecting to a router, switch, or hub). That port will then configure itself to the correct configuration. This feature also eliminates the need to worry about crossover cables, as Auto Uplink™ will accommodate either type of cable to make the right connection.

TCP/IP

The Model MR314 router supports the Transmission Control Protocol/Internet Protocol (TCP/IP) and Routing Information Protocol (RIP).

For further information about TCP/IP, refer to [Appendix B, “Network and Routing Basics.”](#)

- **IP Address Masquerading by Dynamic NAT+**
The Model MR314 router allows several networked PCs to share an Internet account using only a single IP address, which may be statically or dynamically assigned by your Internet service provider (ISP). This technique, an extension of Network Address Translation (NAT), is also known as IP address masquerading and allows the use of an inexpensive single-user ISP account.

- **Automatic Configuration of Attached PCs by DHCP**
The Model MR314 router dynamically assigns network configuration information, including IP, gateway, and domain name server (DNS) addresses, to attached PCs on the LAN using the Dynamic Host Configuration Protocol (DHCP). This feature greatly simplifies configuration of LAN-attached PCs.
- **DNS Proxy**
When DHCP is enabled and no DNS addresses are specified, the router provides its own address as a DNS server to the attached PCs. The router obtains actual DNS addresses from the ISP during connection setup and forwards DNS requests from the LAN.
- **PPP over Ethernet (PPPoE)**
PPP over Ethernet is a protocol for connecting remote hosts to the Internet over an always-on connection by simulating a dial-up connection.

Easy Installation and Management

You can install, configure, and operate the Model MR314 Cable/DSL Wireless Router within minutes after connecting it to the network. The following features simplify installation and management tasks:

- **Browser-based management**
Browser-based configuration allows you to easily configure your router from almost any type of personal computer, such as Windows, Macintosh, or Linux. A user-friendly Setup Wizard is provided and online help documentation is built into the browser-based Web Management Interface.
- **Visual monitoring**
The Model MR314 router's front panel LEDs provide an easy way to monitor its status and activity.

Maintenance and Support

NETGEAR offers the following features to help you maximize your use of the Model MR314 router:

- Flash memory for firmware upgrade
- Five-year warranty, two years on power adapter.
- Free technical support seven days a week, twenty-four hours a day

Chapter 2

Setting Up the Hardware

This chapter describes the Model MR314 Cable/DSL Wireless Router hardware and provides instructions for installing it.

Package Contents

The product package should contain the following items:

- Model MR314 Cable/DSL Wireless Router
- AC power adapter, 12 V DC output
- Category 5 (Cat 5) Ethernet cable, straight-through wiring
- *Model MR314 Resource* CD, including:
 - This guide
 - Application Notes
- *MR314 Cable/DSL Wireless Router Installation Guide*
- Registration and Warranty Card
- Support Information Card

If any of the parts are incorrect, missing, or damaged, contact your NETGEAR dealer. Keep the carton, including the original packing materials, in case you need to return the router for repair.

Local Network Hardware Requirements

The Model MR314 Cable/DSL Wireless Router is intended for use in a network of personal computers (PCs) that are interconnected by 802.11b-compliant wireless adapters or twisted-pair Ethernet cables.

PC Requirements

To install and run the Model MR314 router over your network of PCs, each PC must have the following:

- An installed 802.11b-compliant wireless adapter

OR

- An Ethernet Network Interface Card (NIC).
For interconnecting your wired Ethernet devices, the Model MR314 router provides a 4-port switch capable of either 10 Mbps or 100 Mbps operation. Links operating at 100 Mbps must be connected with Category 5 cable.

Access Device Requirement

The shared broadband access device (cable modem or DSL modem) must provide a standard 10BASE-T Ethernet interface.

The Router's Front Panel

The front panel of the Model MR314 router ([Figure 2-1](#)) contains status LEDs.

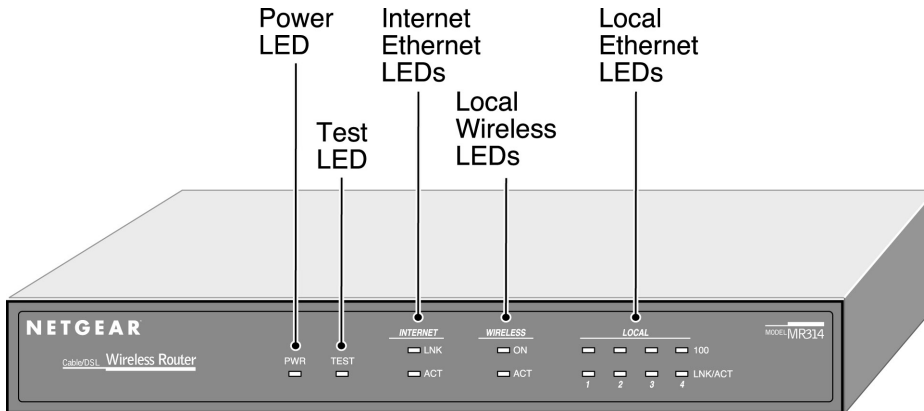


Figure 2-1. MR314 Front Panel

You can use some of the LEDs to verify connections. [Table 2-1](#) lists and describes each LED on the front panel of the Model MR314 router. These LEDs are green when lit, except for the TEST LED which is amber.

Table 2-1. LED Descriptions

Label	Activity	Description
PWR (Power)	On Off	Power is supplied to the router. Power is not supplied to the router.
TEST	On Off Blinking	The system is not ready or has failed to start up. The system is ready and running. The system is initializing.
INTERNET (WAN) LNK ACT (Activity)	On Blinking	The INTERNET port has detected a link with an attached device. Data is being transmitted or received by the INTERNET port.
WIRELESS (LAN) ON	On	The wireless circuit is functional.

Table 2-1. LED Descriptions

ACT	On	Data is being transmitted or received by the WIRELESS port.
LOCAL (LAN)		
LNK/ACT (Link/Activity)	On Blinking	The LOCAL port has detected a link with an attached device. Data is being transmitted or received by the LOCAL port.
100 (100 Mbps)	On Off	The LOCAL port is operating at 100 Mbps. The LOCAL port is operating at 10 Mbps.

The Router's Rear Panel

The rear panel of the Model MR314 router (Figure 2-2) contains port connections, power connection, and an antenna:

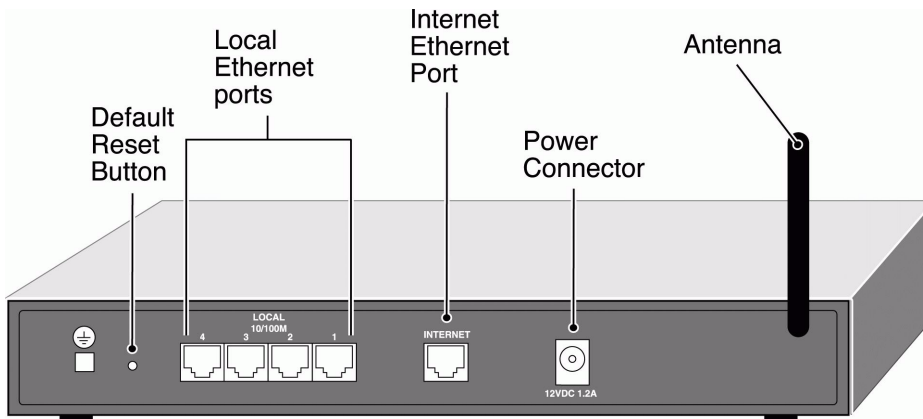


Figure 2-2. MR314 Rear Panel

The rear panel contains the following features:

- Antenna
- 12 VDC power adapter outlet
- Internet Ethernet port for connecting the router to a cable or DSL modem
- Four Local Ethernet ports for connecting the router to local PCs
- Factory Default Reset pushbutton
- Ground lug

Connecting the Router

Before using your router, you need to do the following:

- Prepare your wireless devices.
- Connect your local Ethernet network to the LOCAL port(s) of the router (described next).
- Connect your cable or DSL modem to the INTERNET port of the router (see [page 2-6](#)).
- Connect the power adapter (see [page 2-6](#)).

Preparing your Wireless Devices

Unclip the antenna from its holding clip on the rear panel of your router, and rotate it to a vertical position.

Detailed instructions on configuring your wireless devices for TCP/IP networking are provided in the next chapter. However, if you already have a functioning wireless network and you wish to use a wireless PC to initially configure the router, you will need to change the settings of that PC to match the default settings of the router:

- The ESSID should be **Wireless** (note the capitalization).
- WEP encryption is disabled.
- Your IP address must be in the range of 192.168.0.2 to 192.168.0.254, with a netmask of 255.255.255.0.

Connecting to your Local Ethernet Network

The Model MR314 router incorporates a four-port switch for connection to your local Ethernet network. The Ethernet ports are marked LOCAL, and are capable of operation at either 10 Mbps (10BASE-T) or 100 Mbps (100BASE-Tx), depending on the Ethernet interface of the attached PC, hub, or switch. For any connection which will operate at 100 Mbps, you must use a Category 5 (Cat 5) rated cable, such as the Ethernet cable included with the router.

To connect the Model MR314 router to your LAN:

- Connect up to four PCs directly to any of the four LOCAL ports of the router using standard Ethernet cables.

If your local network consists of more than four hosts, you will need to connect your router to another hub or switch:

- Connect any LOCAL port of your Model MR314 router to any port of an Ethernet hub or switch using a standard or crossover Ethernet cable.

Because the Model MR314 router is capable of automatically sensing the polarity of the Ethernet connection, you can connect to the other hub's normal or uplink port, using a standard or crossover Ethernet cable. The LOCAL port of your Model MR314 router will automatically configure itself for proper operation.

Connecting to Your Internet Access Device

To connect the router to the Internet (or WAN):

1. Using the Ethernet cable provided with your cable modem or DSL modem, connect the router's INTERNET port to the 10BASE-T Ethernet port on your modem.

Note: The attached modem device must provide a standard 10BASE-T Ethernet connection. The Model MR314 router does not include a cable for this connection. Instead, use the Ethernet cable provided with your access device or any other standard 10BASE-T Ethernet cable. If you are using a DSL modem, the modem's connection to the phone line remains unchanged.

Note: The Ethernet cable supplied by your ISP for connecting to your cable or DSL modem may be an Ethernet crossover cable rather than a straight-through cable. It is important to use this cable to connect the modem to your router, not to connect your PCs to your router.

Connecting the Power Adapter

To connect the router to the power adapter:

1. Plug the connector of the power adapter into the 12 VDC adapter outlet on the rear panel of the router.
2. Plug the other end of the adapter into a standard wall outlet.
3. Verify that the PWR LED on the router is lit.

Verifying Power and Connections

After applying power to the router, complete the following steps to verify that power is correctly applied:

1. When power is first applied, verify that the PWR LED is on.
2. Verify that the TEST LED begins to blink within a few seconds.

3. After approximately 30 seconds, verify that:

- a. The TEST LED is not lit.
- b. The WIRELESS ON LED is lit.
- c. The LOCAL LNK/ACT LEDs are lit for any local ports that are connected.
- d. The INTERNET LNK LED is lit.

If a LNK or LNK/ACT LED is lit, a link has been established to the connected device.

4. If a LOCAL port is connected to a 100 Mbps device, verify that the 100 LED is lit.

You are now ready to begin configuration of your network, as described in the following chapter.

Chapter 3

Preparing Your Network

This chapter describes how to prepare your PC network to connect to the Internet through the Model MR314 Cable/DSL Wireless Router and how to order broadband Internet service from an Internet service provider (ISP).

Preparing Your Personal Computers for IP Networking

The Model MR314 Cable/DSL Wireless Router uses the Transmission Control Protocol/Internet Protocol (TCP/IP). In order to access the Internet through the router, each PC on your network must have TCP/IP installed and selected as the networking protocol.

Note: In this chapter, we use the term “PC” to refer to personal computers in general, and not necessarily Windows computers.

Most operating systems include the software components you need to install and use TCP/IP on your PC:

- Windows® 95 or later (including Windows NT®) includes the software components for establishing a TCP/IP network.
- Windows 3.1 does not include a TCP/IP component. You need to purchase a third-party TCP/IP application package such as NetManage Chameleon.
- Macintosh Operating System 7 or later includes the software components for establishing a TCP/IP network.
- All versions of UNIX or Linux include TCP/IP components.

Follow the instructions provided with your operating system or networking software to install TCP/IP on your computer. Although TCP/IP is built into the Windows operating system (starting with Windows 95), you need to enable and configure it as described in [“Configuring Windows 95 or later for IP Networking”](#) on page 3-2. To configure the Macintosh, see [“Configuring the Macintosh for IP Networking”](#) on page 3-5.

In your IP network, all PCs and the router must be assigned IP addresses. Each PC must also have certain other IP configuration information such as a subnet mask (netmask), a domain name server (DNS) address, and a default gateway address. In most cases, you should install TCP/IP so that the PC obtains its specific network configuration information from a DHCP server during bootup. For a detailed explanation of the meaning and purpose of these configuration items, refer to [Appendix B, “Network and Routing Basics.”](#)

The Model MR314 router is shipped preconfigured as a DHCP server. The router assigns the following TCP/IP configuration information automatically when the PCs are rebooted:

- PC or workstation IP addresses—192.168.0.2 through 192.168.0.31
- Subnet mask—255.255.255.0
- Gateway address (the router)—192.168.0.1

These addresses are part of the IETF-designated private address range for use in private networks.

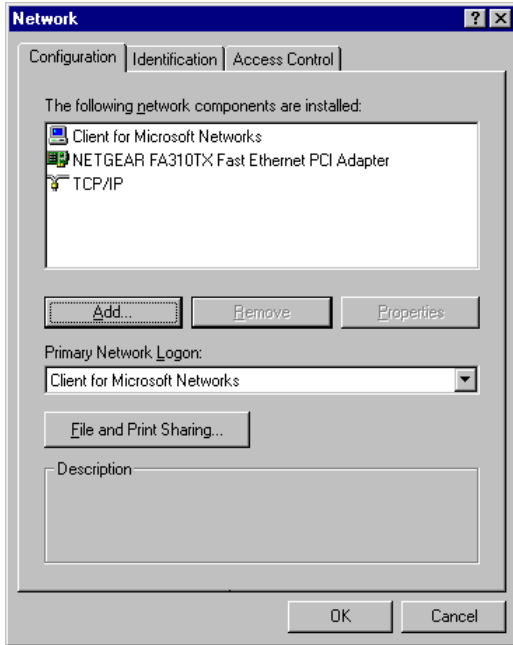
Configuring Windows 95 or later for IP Networking

As part of the PC preparation process, you need to manually install and configure TCP/IP on each networked PC. Before starting, locate your Windows CD; you may need to insert it during the TCP/IP installation process.

To configure Microsoft® Windows 95 or later for IP networking:

1. On the Windows taskbar, click the Start button, point to Settings, and then click Control Panel.
2. Double-click the Network icon.

The Network window opens, which displays a list of installed components:



You must have a network adapter, the TCP/IP protocol, and Client for Microsoft Networks.



Note: It is not necessary to remove any other network components shown in the Network window in order to install the adapter, TCP/IP, or Client for Microsoft Networks.

If you need the adapter:

- a. Click the Add button.
- b. Select Adapter, and then click Add.
- c. Select the manufacturer and model of your network adapter, and then click OK.

If you need TCP/IP:

- a. Click the Add button.
- b. Select Protocol, and then click Add.
- c. Select Microsoft.

- d. Select TCP/IP, and then click OK.

If you need Client for Microsoft Networks:

- a. Click the Add button.
 - b. Select Client, and then click Add.
 - c. Select Microsoft.
 - d. Select Client for Microsoft Networks, and then click OK.
3. Restart your PC for the changes to take effect.

Configuring TCP/IP Properties

After the TCP/IP protocol components are installed, each PC must be assigned specific information about itself and resources that are available on its network. The simplest way to configure this information is to allow the PC to obtain the information from the internal DHCP server of the Model MR314 router.



Note: If an ISP technician configured your PC during the installation of a broadband modem, or if you configured it using instructions provided by your ISP, you may need to copy the current configuration information for use in the configuration of your router. Refer to [“Obtaining ISP Configuration Information \(Windows\)”](#) on page 3-8 or [“Obtaining ISP Configuration Information \(Macintosh\)”](#) on page 3-9 for further information.

If you are using DHCP with the recommended default addresses, you can configure your PCs by following these steps:

1. Install TCP/IP on each PC, leaving the PC configured to obtain configuration settings automatically (by DHCP).
2. In the wireless adapter configuration of your wireless-interfaced PCs, set the ESSID to the router’s default ESSID: **Wireless** (note the capitalization). Disable WEP encryption.
3. Connect your Ethernet-interfaced PCs to the router.
4. Restart the router and allow it to boot.
5. Restart each PC.

Verifying TCP/IP Properties (Windows)

After your PC is configured and has rebooted, you can check the TCP/IP configuration using the Windows 95, 98, and Millenium utility *winiipcfg.exe* (for Windows NT systems, use *ipconfig.exe*).

To check your PC's TCP/IP configuration:

1. On the Windows taskbar, click the Start button, and then click Run.

The Run window opens.

2. Type *winiipcfg*, and then click OK.

The IP Configuration window opens, which lists (among other things), your IP address, subnet mask, and default gateway.

3. Select your network adapter.

The window is updated to show your settings, which should match the values below if you are using the default TCP/IP settings that NETGEAR recommends:

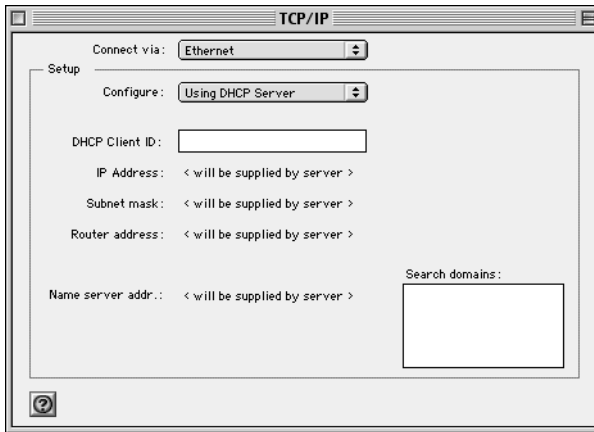
- The IP address is between 192.168.0.2 and 192.168.0.31
- The subnet mask is 255.255.255.0
- The default gateway is 192.168.0.1

Configuring the Macintosh for IP Networking

Beginning with Macintosh Operating System 7, TCP/IP is already installed on the Macintosh. On each networked Macintosh, you will need to configure TCP/IP to use DHCP by following these steps:

1. From the Apple menu, select Control Panels, then TCP/IP.

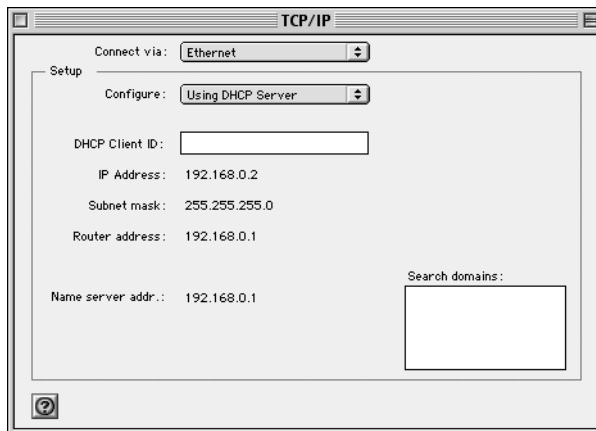
The TCP/IP Control Panel opens:



2. From the “Connect via” box, select your Macintosh’s Ethernet interface.
3. From the “Configure” box, select Using DHCP Server.
You can leave the DHCP Client ID box empty.
4. Close the TCP/IP Control Panel.
5. Repeat this for each Macintosh on your network.

Verifying TCP/IP Properties (Macintosh)

After your Macintosh is configured and has rebooted, you can check the TCP/IP configuration by returning to the TCP/IP Control Panel. From the Apple menu, select Control Panels, then TCP/IP.



The panel is updated to show your settings, which should match the values below if you are using the default TCP/IP settings that NETGEAR recommends:

- The IP Address is between 192.168.0.2 and 192.168.0.31
- The Subnet mask is 255.255.255.0
- The Router address is 192.168.0.1

If you do not see these values, you may need to restart your Macintosh or you may need to switch the “Configure” setting to a different option, then back again to “Using DHCP Server”.

Your Internet Account

For access to the Internet, you need to contract with an Internet service provider (ISP) for a single-user Internet access account using an external broadband access device such as a cable modem or DSL modem. This modem must be a separate physical box (not a card) and must provide an Ethernet port intended for connection to a Network Interface Card (NIC) in a PC.

For a single-user Internet account, your ISP supplies TCP/IP configuration information for one PC. With a typical account, much of the configuration information is dynamically assigned when your PC is first booted up while connected to the ISP, and you will not need to know that dynamic information.

In order to share the Internet connection among several computers, your router takes the place of the single PC, and you need to configure it with the TCP/IP information that the single PC would normally use. When the router’s WAN port is connected to the broadband modem, the router appears to be a single PC to the ISP. The router then allows the PCs on the local network to masquerade as the single PC to access the Internet through the broadband modem. The method used by the router to accomplish this is called Network Address Translation (NAT) or IP masquerading.

Login Protocols

Some ISPs require a special login protocol. In this case, you will need to know what type of protocol is used, and you will need a login name and password. Some common protocols are:

- PPP over Ethernet (PPPoE)
Two common PPPoE clients are WinPOET and EnterNet.

- **RoadRunner**
Not all RoadRunner service areas require a login protocol. If your ISP is RoadRunner, you should ask whether your PC must run a RoadRunner login program.
- **PPTP**
PPTP is a VPN client, but it is also used in Europe by Alcatel's ANT system and others as an account login client.
- **BigPond Authentication**

After your network and router are configured, the router will perform the login task when needed, and you will no longer need to login from your PC.

Account Information

Unless these items are dynamically assigned by the ISP, your ISP should give you the following basic information for your account:

- An IP address and subnet mask
- A gateway IP address, which is the address of the ISP's router
- One or more domain name server (DNS) IP addresses
- Host name and domain suffix

For example, your account's full server names may look like this:

`mail.xxx.yyy.com`

In this example, the domain suffix is `xxx.yyy.com`.

If any of these items are dynamically supplied by the ISP, your router automatically acquires them. If an ISP technician configured your PC during the installation of the broadband modem, or if you configured it using instructions provided by your ISP, you need to copy configuration information from your PC's Network TCP/IP Properties window (or Macintosh TCP/IP Control Panel) before reconfiguring your PC for use with the router. These procedures are described next.

Obtaining ISP Configuration Information (Windows)

As mentioned above, you may need to collect configuration information from your PC so that you can use this information when you configure the Model MR314 router. Following this procedure is only necessary when your ISP does not dynamically supply the account information.

To get the information you need to configure the router for Internet access:

1. On the Windows taskbar, click the Start button, point to Settings, and then click Control Panel.

2. Double-click the Network icon.

The Network window opens, which displays a list of installed components.

3. Select TCP/IP, and then click Properties.

The TCP/IP Properties dialog box opens.

4. Select the IP Address tab.

If an IP address and subnet mask are shown, write down the information. If an address is present, your account uses a fixed (static) IP address. If no address is present, your account uses a dynamically-assigned IP address. Click “Obtain an IP address automatically”.

5. Select the Gateway tab.

If an IP address appears under Installed Gateways, write down the address. This is the ISP’s gateway address. Select the address and then click Remove to remove the gateway address.

6. Select the DNS Configuration tab.

If any DNS server addresses are shown, write down the addresses. If any information appears in the Host or Domain information box, write it down. Click Disable DNS.

7. Click OK to save your changes and close the TCP/IP Properties dialog box.

You are returned to the Network window.

8. Click OK.

9. Reboot your PC at the prompt. You may also be prompted to insert your Windows CD.

Obtaining ISP Configuration Information (Macintosh)

As mentioned above, you may need to collect configuration information from your Macintosh so that you can use this information when you configure the Model MR314 router. Following this procedure is only necessary when your ISP does not dynamically supply the account information.

To get the information you need to configure the router for Internet access:

1. From the Apple menu, select Control Panels, then TCP/IP.

The TCP/IP Control Panel opens, which displays a list of configuration settings. If the “Configure” setting is “Using DHCP Server”, your account uses a dynamically-assigned IP address. In this case, close the Control Panel and skip the rest of this section.

2. If an IP address and subnet mask are shown, write down the information.

3. If an IP address appears under Router address, write down the address. This is the ISP's gateway address.
4. If any Name Server addresses are shown, write down the addresses. These are your ISP's DNS addresses.
5. If any information appears in the Search domains information box, write it down.
6. Change the "Configure" setting to "Using DHCP Server".
7. Close the TCP/IP Control Panel.

Ready for Configuration

After configuring all of your PCs for TCP/IP networking and connecting them to the LOCAL network of your Model MR314 router, you are ready to access and configure the router. Proceed to the next chapter.

Chapter 4

Basic Configuration of the Router

This chapter describes how to perform the basic configuration of your Model MR314 Cable/DSL Wireless Router using the Setup Wizard, which walks you through the configuration process for your Internet connection. This chapter also describes the configuration for content filtering and reporting.

Configuring for Internet Access

In order to use the browser-based Web Configuration Manager, your PC must have a web browser program installed such as Microsoft Internet Explorer or Netscape Navigator. Because the Configuration Manager uses Java, your Web browser must be Java-enabled and support HTTP uploads. NETGEAR recommends using Netscape Navigator 3.0 or above. Free browser programs are readily available for Windows, Macintosh, or UNIX/Linux.

If you will be using a wireless-connected PC to initially configure the router, you must access the PC's wireless adapter configuration and set the ESSID to the router's default ESSID: **Wireless** (note the capitalization). Also, you must disable WEP encryption.

To configure for Internet access using your browser:

1. Turn on the router and wait for initialization to complete.
Allow at least one minute and verify that the TEST LED is off.
2. Reboot your PC to obtain DHCP configuration from the router.
3. Launch your web browser.
4. In the Address box of your browser, type **http://192.168.0.1** and press ENTER.

A login window opens as shown in [Figure 4-1](#) below:.

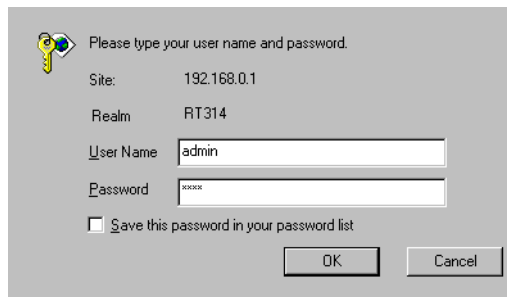


Figure 4-1. Login window

This screen may have a different appearance in other browsers.

5. Type **admin** in the User Name box, **1234** in the Password box, and then click OK.
If your router password was previously changed, enter the current password.

- In the opening screen, shown in [Figure 4-2](#), select WIZARD SETUP.

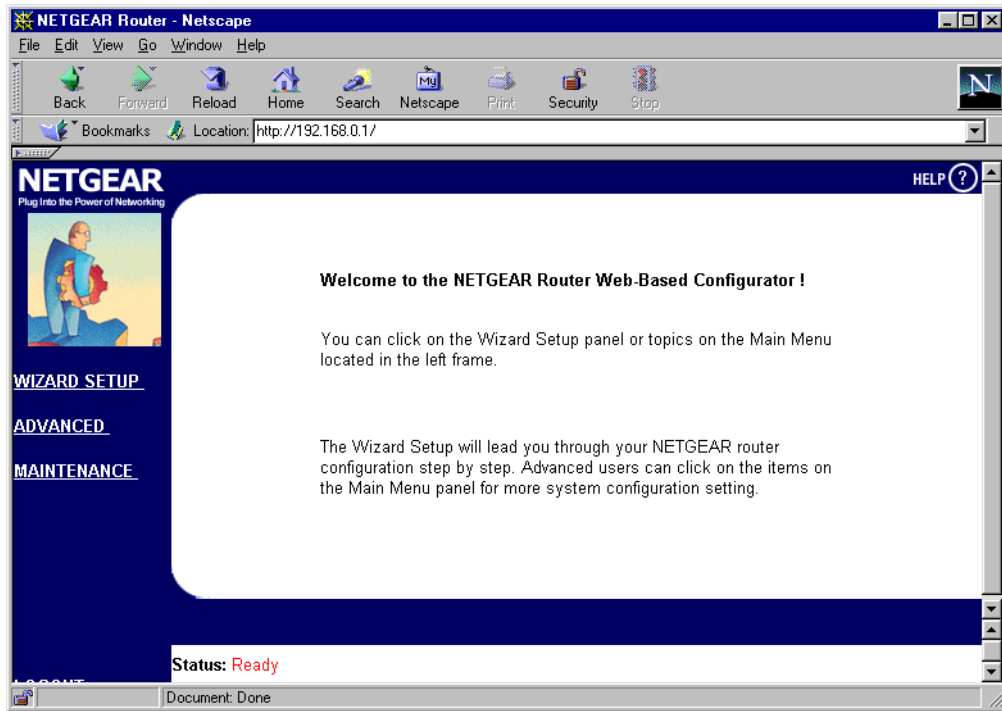
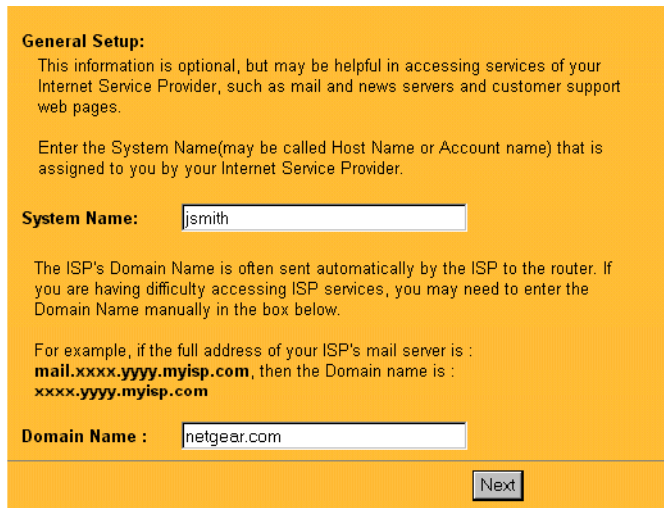


Figure 4-2. Browser-based configuration main menu

7. In the first Wizard screen, enter your account's Host Name and Domain Name, as shown in Figure 4-3 below:



General Setup:
This information is optional, but may be helpful in accessing services of your Internet Service Provider, such as mail and news servers and customer support web pages.

Enter the System Name(may be called Host Name or Account name) that is assigned to you by your Internet Service Provider.

System Name:

The ISP's Domain Name is often sent automatically by the ISP to the router. If you are having difficulty accessing ISP services, you may need to enter the Domain Name manually in the box below.

For example, if the full address of your ISP's mail server is :
mail.xxxx.yyyy.myisp.com, then the Domain name is :
xxxx.yyyy.myisp.com

Domain Name :

Figure 4-3. Browser-based Setup Wizard, first screen

These parameters may be necessary to access your ISP's services such as mail or news servers. If you leave the Domain Name field blank, the router will attempt to learn the domain automatically from the ISP. If this is not successful, you will need to enter it manually.

8. Click on Next to go to the Wireless LAN Setup screen, shown in [Figure 4-4](#) below:

Wireless LAN Setup

Select an ESSID name and channel for your wireless network.
This name will be used to distinguish your private wireless network from other wireless networks that may be near you.

All wireless devices connecting to this router will need to use the same ESSID and Channel ID as listed below.

ESSID

Channel ID

Figure 4-4. Browser-based Setup Wizard, second screen

This screen configures the basic parameters of your wireless interface:

- a. **ESSID:** All wireless-connected devices on your network must be configured with the same ESSID in order to communicate with each other. The default is **Wireless** (note the capitalization).

For network security, you should change the ESSID to a different value, up to 32 characters. The change will take effect when you finish the Wizard Setup. At that time you must change the ESSID setting of all wireless-connected devices on your network to match this setting.

- b. **Channel:** The default wireless Channel is 1. It should not be necessary to change the wireless channel unless you notice interference problems with another nearby access point.

9. Click on Next to go to the ISP Parameters screen, shown in [Figure 4-5](#) below:

ISP Parameters for Internet Access	
Encapsulation	Ethernet
Service Type	Standard
User Name	N/A
Password	N/A
Login Server IP	N/A

Back Next

Figure 4-5. Browser-based Setup Wizard, third screen

This screen determines whether a login program will be run.

- a. If your service provider does not require a login program, leave Encapsulation as Ethernet and proceed to Step 10.
- b. If your service provider uses PPP over Ethernet (PPPoE), select Encapsulation as PPPoE, and enter these additional parameters:
 - If your connection supports multiple ISPs, enter the Service Name of the one you use. Otherwise leave Service Name blank.
 - Enter the PPPoE login user name and password provided by your ISP. These fields are case sensitive.
 - If you wish to change the login timeout, enter a new value in seconds.

Proceed to Step 10.

- c. European users only: If your service provider uses Alcatel's ANT (ADSL Network Termination) with PPTP as a login method, select Encapsulation as PPTP, and enter these additional parameters:
 - Enter the PPTP login user name and password provided by your ISP. These fields are case sensitive.
 - If you wish to change the login timeout, enter a new value in seconds.

- If provided by your ISP, enter your PPTP IP Address and the Server IP Address of their PPTP Server.
- If provided by your ISP, enter the Connection ID/Name for your service. Otherwise leave this field blank.

Proceed to Step 10.

- d. If your service provider is RoadRunner AND you are required to run a RoadRunner login program, leave Encapsulation as Ethernet and select Service Type as either RR-Manager or RR-Toshiba. Enter these additional parameters:

- If your cable modem is Toshiba, select RR-Toshiba. Otherwise select RR-Manager.
- Enter the user name and password provided by your ISP. These fields are case sensitive.
- If RoadRunner provided an authentication server address, enter it as Login Server IP address. Otherwise, leave this field as 0.0.0.0.

Not all RoadRunner regions require a login program. If your region does not require a login, leave Service Type as Standard.

Proceed to Step 10.

- e. Australia only: If your service provider is Telstra Bigpond, select Service Type as Bigpond/Telstra, and enter these additional parameters:

- Enter the login user name and password provided by Bigpond. These fields are case sensitive.
- If Bigpond provided an authentication server address, enter it as Login Server IP address. Otherwise, leave this field as 0.0.0.0.

10. Click on Next to go to the final Wizard screen shown in [Figure 4-6](#) below.

The screenshot shows a yellow-themed web interface for router configuration. It is divided into three main sections: WAN IP Address Assignment, DNS Server Address Assignment, and WAN MAC address. Each section has a title bar and a horizontal separator line below it. The WAN IP section has two radio buttons: 'Get automatically from ISP (Default)' (selected) and 'Use fixed IP address'. Below are three input fields for IP Address, IP Subnet Mask, and Gateway IP Address, all containing '0.0.0.0'. The DNS section has two radio buttons: 'Get automatically from ISP (Default)' (selected) and 'DNS IP Fixed Address'. Below are two input fields for Primary and Secondary DNS Servers, both containing '0.0.0.0'. The WAN MAC section has two radio buttons: 'Factory default' (selected) and 'Spoof this PC's MAC address -- IP Address'. The second radio button is selected, and its associated input field contains '192.168.0.2'. At the bottom of the form are two buttons: 'Back' and 'Finish'.

Figure 4-6. Browser-based Setup Wizard, fourth screen

This screen provides setup for the following parameters:

- a. WAN IP Address Assignment: Unless your ISP has assigned a fixed permanent IP address for your use, select "Get automatically from ISP". Otherwise, enter your IP Address, Subnet Mask, and the IP Address of your ISP's gateway router.
- b. DNS Server Address Assignment: If you know that your ISP does not automatically transmit DNS addresses to the router during login, select "DNS IP Fixed Address" and enter the IP address of the ISP's Primary DNS Server. If a Secondary DNS Server address is available, enter it also.

A DNS server is a host on the Internet that translates Internet names (such as www addresses) to numeric IP addresses. Typically your ISP transfers the IP addresses of one or two DNS servers to your router during login. If the ISP does not transfer an address, you must obtain it from the ISP and enter it manually here. If you enter an address here, you should reboot your PCs after configuring the router.

- c. WAN MAC address: If your ISP allows access by only one specific PC's Ethernet MAC address, select "Spoof this PC's MAC address" and enter the IP address of that PC.

- For convenience, the IP address of the PC you are now using should already appear. If this is not the PC whose MAC address is to be used, enter that PC's IP address.
- Some ISPs will register the Ethernet MAC address of the network interface card in your PC when your account is first opened. They will then only accept traffic from the MAC address of that PC. This feature allows your router to masquerade as that PC by using its MAC address.

11. Click on Finish.

Note: If you are configuring the router from a wireless PC and you have changed the router's ESSID during the Wizard configuration, you will now lose your wireless connection. You must change the ESSID configuration of your PC to match the router's new ESSID.

12. Click on the NETGEAR website address to test your Internet connection.

If the NETGEAR website does not appear within one minute, refer to [Chapter 7, "Troubleshooting"](#).

Your router is now configured to provide Internet access for your network. When your router and PCs are configured correctly, your router automatically accesses the Internet when one of your LAN devices requires access. It is not necessary to run a dialer application such as Dial-Up Networking or RoadRunner Login to connect, log in, or disconnect. These functions are performed by the router as needed.

To access the Internet from any PC connected to your router, launch a browser such as Microsoft Internet Explorer or Netscape Navigator. You should see the router's Internet LED blink, indicating communication to the ISP. The browser should begin to display a Web page.

The next section describes how to configure the security features of your router.

Configuring for Content Filtering

The Model MR314 Cable/DSL Wireless Router provides you with Web content filtering options, plus browsing activity reporting and instant alerts via e-mail. Parents and network administrators can establish restricted access policies based on time-of-day, web and newsgroup addresses and web and newsgroup address keywords.

To configure these features of your router, click on the Advanced heading in the Main Menu of the browser interface. From the subheadings shown, click on Content Filter. The tabs described below contain the settings for content filtering.

E-Mail

In order to receive logs and alerts by email, you must provide your email information in the E-Mail tab:

E-mail **Keyword** **Schedule** **Trusted** **Logs**

Address Info :
Mail Server : (Outgoing SMTP Server Name)
E-mail To : (E-Mail Address)

Send Log or Alert :
 Send immediate alert upon attempted access to a blocked site
Log Schedule :
Day for Sending Log :
Time for Sending Log : (hour) : (minute)

Time Zone :
 Daylight Savings Time Current Time : 00 : 02 : 01

- **Mail Server**
Specifies the name of your outgoing (SMTP) mail server. You can enter either the server name (such as mail.myISP.com) or its IP Address. If you leave this box blank, log and alert messages are not sent via e-mail.
- **E-mail To**
Specifies the e-mail address to which logs and alerts are sent. This e-mail address will be used as the From address. If you leave this box blank, the log is not sent via e-mail to any address.

You can specify that logs are automatically sent to the specified e-mail address with these options:

- **Send immediate alert upon attempted access to a blocked site**
Check this box if you would like immediate notification of inappropriate access attempts.
- **Log Schedule**
Specifies how often to send the logs: Hourly, Daily, Weekly, or When Full.
- **Day for Sending Log**
Specifies which day of the week to send the log. Relevant when the log is sent weekly or daily.
- **Time for Sending Log**
Specifies the time of day to send the log, using 23:59 notation. Relevant when the log is sent daily.

- **Time Zone**
Specify your local time zone and click Apply. This setting will be used for the blocking schedule and also for time-stamping log entries.
- **Daylight Savings Time**
Check this box if your time zone is currently under daylight savings time.

If the Weekly, Daily or Hourly option is selected and the log fills up before the specified period, the log is automatically e-mailed to the specified e-mail address. After the log is sent, the log is cleared from the router's memory. If the router cannot e-mail the log file, the log buffer may fill up. In this case, the router overwrites the log and discards its contents.

The Model MR314 router uses the Network Time Protocol (NTP) to obtain the current time and date from one of several Network Time Servers on the Internet. This menu displays the current time.

Keyword

The Model MR314 router allows you to restrict access based on web and newsgroup addresses and web and newsgroup address keywords. Up to 255 entries are supported in the Keyword list. The Keyword tab is shown below:

The screenshot shows the 'Keyword' tab selected in a configuration menu. At the top, there are five tabs: 'E-mail', 'Keyword', 'Schedule', 'Trusted', and 'Logs'. Below the tabs, there is a checkbox labeled 'Enable Keyword Blocking' which is checked. Underneath, the text reads 'Block Websites that contain these keywords or domain names :'. A list box contains two entries: 'badstuff.com' and 'playboy'. Below the list box are two buttons: 'Delete Keyword' and 'Clear List'. Further down, there is a text input field labeled 'Keyword :'. Below the input field is an 'Add Keyword' button. At the bottom of the form are 'Apply' and 'Cancel' buttons.

To enable keyword blocking, check Enable Keyword Blocking, then click Apply. Be sure that a time period for blocking is specified on the Schedule setup screen.

To add a keyword or domain, type it in the Keyword box, click Add Keyword, then click Apply.

To delete a keyword or domain, select it from the list, click Delete Keyword, then click Apply.

Keyword application examples:

- If the keyword "XXX" is specified, the URL <http://www.badstuff.com/xxx.html> is blocked, as is the NNTP newsgroup alt.XXX.
- If the keyword “.com” is specified, only websites with other domain suffixes (such as .edu or .gov) can be viewed.
- If you wish to block all Internet browsing access during a scheduled period, enter the keyword “.” and set the schedule in the Schedule menu.

Schedule

The Model MR314 router allows you to specify when blocking will be enforced. The Schedule tab is shown below:

The screenshot shows a configuration window with a yellow background and a tabbed interface at the top. The tabs are labeled 'E-mail', 'Keyword', 'Schedule' (which is selected and highlighted in orange), 'Trusted', and 'Logs'. Below the tabs, the text reads 'Block by content according to this schedule :'. Underneath, there are two sections: 'Days to Block :' and 'Time of Day to Block : (24-Hour Format)'. In the 'Days to Block' section, there is a checked checkbox for 'Everyday' and individual checked checkboxes for each day of the week: Sun, Mon, Tue, Wed, Thu, Fri, and Sat. In the 'Time of Day to Block' section, there is a checked checkbox for 'All day'. Below this, there are input fields for 'Start' and 'End' times, each consisting of a box for hours and a box for minutes, with '(hour)' and '(min)' labels respectively. At the bottom of the window, there are two buttons: 'Apply' and 'Cancel'.

- **Days to Block**
Select days to block by checking the appropriate boxes. Select Everyday to check the boxes for all days. Click Apply.
- **Time of Day to Block**
Select a start and end time in 23:59 format. Select All day for 24 hour blocking. Click Apply.

Trusted

The Model MR314 router allows you to specify one Trusted User, which is a PC that will be exempt from blocking and logging. Since the Trusted User will be identified by an IP address, you should configure that PC with a fixed IP address.

The Trusted tab is shown below.

E-mail	Keyword	Schedule	Trusted	Logs
Allow a specific device full access to all blocked resources				
Enter the IP address of the device that will have full access to the Internet, with no blocking of any resource.				
Trusted Device :		<input type="text" value="192.168.0.33"/>	(IP Address)	
<hr/>				
<input type="button" value="Apply"/> <input type="button" value="Cancel"/>				

To specify a Trusted User, enter that PC's IP address in the Trusted User box and click Apply.

Logs

The log is a detailed record of what websites you have accessed or attempted to access. Up to 128 entries are stored in the log. Log entries will only appear when keyword blocking is enabled, and no log entries will be made for the Trusted User.

E-mail	Keyword	Schedule	Trusted	Logs
Content Filter Logs (Page 1/7)				
No.	Time & Entry	Source IP	Action	
0	Fri, 23 Feb 2001 08:59:10 www.playboy.com	192.168.0.33	BLOCK_KEYWORD	
1	Fri, 23 Feb 2001 08:48:00 www.cnn.com	192.168.0.33	FORWARD	
2	Fri, 23 Feb 2001 08:48:00 www.cnn.com	192.168.0.33	FORWARD	
3	Fri, 23 Feb 2001 08:48:00 a388.g.akamai.net	192.168.0.33	FORWARD	
4	Fri, 23 Feb 2001 08:48:00 a388.g.akamai.net	192.168.0.33	FORWARD	
5	Fri, 23 Feb 2001 08:48:00 a388.g.akamai.net	192.168.0.33	FORWARD	
6	Fri, 23 Feb 2001 08:48:00 www.cnn.com	192.168.0.33	FORWARD	
<input type="button" value="Previous Page"/> <input type="button" value="Refresh"/> <input type="button" value="Clear"/> <input type="button" value="Next Page"/>				

Log entries are described in [Table 4-1](#)

Table 4-1. Log entry descriptions

Field	Description
No.	The index number of the content filter log entries. 128 entries are available numbered from 0 to 127. The log will keep the record of the latest 128 entries.
Time and Entry	The time the log entry was recorded. Below the time is the name or IP address of the website visited or attempted to access.
Source IP	The IP address of the initiating device for this log entry.
Action	This field displays whether the packet was blocked, forwarded, or neither (BLOCK, FORWARD, or NONE). "NONE" means that no action is dictated by this rule.

Log viewing buttons are described in [Table 4-2](#)

Table 4-2. Log display buttons

Field	Description
Previous Page	Click this button to view the previous log page.
Refresh	Click this button to refresh the log screen.
Clear	Click this button to clear the log entries.
Next Page	Click this button to view the next log page.

Chapter 5

Advanced Configuration of the Router

This chapter describes how to configure the advanced features of your Model MR314 Cable/DSL Wireless Router. These features can be found by clicking on the Advanced heading in the Main Menu of the browser interface.

System Settings

The first feature category under the Advanced heading is System settings. These are general purpose settings.

System Tab

The System Tab contains fields for setting the System (Host) Name and Domain Name. These parameters may be necessary to access your ISP's services such as mail or news servers.

- **System Name**
This is the host or account name given by your ISP for naming your PC. It is often the primary email name of your account. This name can be up to 30 alphanumeric characters long. Spaces are not allowed, but dashes "-" and underscores "_" are accepted.
- **Domain Name**
This is the extended domain suffix that follows your ISP server names. For example, if your ISP's mail server is mail.sfbay.myISP.com, then your Domain Name is sfbay.myISP.com.

Dynamic DNS

Your router supports Dynamic Domain Name Service (DDNS). In a Dynamic DNS service, an IP registry server provides a public central database where dynamically-assigned IP addresses can be stored and retrieved by hostname lookup. The Dynamic DNS server also stores password-protected e-mail addresses along with IP addresses and hostnames and accepts queries based on e-mail addresses.

To utilize this service, you must register with the Dynamic DNS service provider, who will give you a password or key. At this time, the Model MR314 router only supports DynDNS service. For more information, visit www.dyndns.org.

The configuration fields for Dynamic DNS are shown in [Table 5-1](#):

Table 5-1. Dynamic DNS configuration fields

Field	Description
Active	Use this field to activate or deactivate dynamic DNS registration.
Service Provider	Select a dynamic DNS service provider.
Host Name	Enter the static host name that will link to your dynamic IP address.
E-Mail Address	Enter your email address for administrative contact.
User	Enter the user name of your dynamic DNS account.
Password	Enter the password of your dynamic DNS account.
Enable Wildcard	DynDNS.org allows the use of wildcards in resolving your URL. Enabling the wildcard feature for your host will cause *.yourhost.dyndns.org to be aliased to the same IP address as yourhost.dyndns.org .

Password

Select the Password tab to change your router's management password. This is the password to access the router for configuration, not for Internet access. To change the password, first enter the old password, and then enter the new password twice. Click Apply.

LAN Setup

The second feature category under the Advanced heading is LAN Setup. This menu allows configuration of LAN IP services such as DHCP and RIP. From the Main Menu of the browser interface, under Advanced, click on LAN to view the LAN Setup menu, shown in [Figure 5-1](#)

The screenshot shows the LAN Setup configuration page. It is divided into two main sections: DHCP Setup and LAN TCP/IP. The DHCP Setup section includes a checked checkbox for 'DHCP Server', a 'Pool Starting Address' field containing '192.168.0.1', a 'Count' field containing '32', and two fields for 'Primary DNS Server' and 'Secondary DNS Server', both containing '0.0.0.0'. The LAN TCP/IP section includes fields for 'IP Address' (192.168.0.1), 'IP Subnet Mask' (255.255.255.0), and 'Multicast' (None). It also features two dropdown menus: 'RIP Direction' set to 'Both' and 'RIP Version' set to 'RIP-1'. At the bottom of the form are 'Apply' and 'Reset' buttons.

Figure 5-1. LAN Setup Menu

DHCP

The Model MR314 router has the capability to act as a DHCP server, allowing them to assign IP, DNS, and default gateway addresses to attached PCs. The assigned default gateway address is the LAN address of the router. IP addresses will be assigned to the attached PCs from a pool of addresses specified in this menu. Each pool address is tested before it is assigned to avoid duplicate addresses on the LAN.

See [“IP Configuration by DHCP”](#) on [page B-10](#) for an explanation of DHCP and information about how to assign IP addresses for your network.

For most applications, the default DHCP and TCP/IP settings of the router are satisfactory. These default settings are:

- DHCP server enabled with 32 client addresses starting from 192.168.0.1.

[Table 5-2](#) lists and describes the fields to use for setting up DHCP parameters..

Table 5-2. DHCP Setup Fields

Field	Description
DHCP Server:	If this box is checked, the router acts as a DHCP server. If this box is cleared, the router's DHCP server is disabled.
Pool Starting Address	The beginning of the range of IP addresses to assign.
Count	The number of sequential addresses available for assignment to attached hosts. The maximum is 32.
Primary DNS Server	If you want the router to provide the Primary DNS Server address to attached hosts, enter the DNS address in this field. If this field is 0.0.0.0, the router assigns its own address as DNS Server, and performs a DNS Proxy if it can obtain a DNS address from the ISP.
Secondary DNS Server	If you want the router to assign the Secondary DNS Server address to attached hosts, enter the address in this field.

LAN TCP/IP

[Table 5-3](#) lists and describes the fields to use for setting up TCP/IP parameters for the LAN..

Table 5-3. LAN TCP/IP Setup Fields

Field	Description
TCP/IP Setup:	
IP Address	Enter the IP address of the LAN interface of the router in dotted-decimal notation (four 8-bit numbers, between 0 and 255, separated by periods, for example, 192.168.0.1). Every device on the TCP/IP network must have a unique IP address.
IP Subnet Mask	An IP address consists of two parts, the network ID and the host ID. The IP Subnet Mask specifies the network ID portion of the address, written in dotted-decimal notation. The router automatically calculates this mask for the class of the IP address that you assign. Unless you have a special need for subnetting, use the default subnet mask calculated by the router. All hosts on the LAN segment should use the same mask.

Table 5-3. LAN TCP/IP Setup Fields (continued)

Field	Description
RIP Direction	This parameter determines how the router handles RIP (Routing Information Protocol). RIP allows the router to exchange routing information with other routers. If set to None (default), the router does not participate in any RIP exchange with other routers. If set to Both, the router broadcasts the routing table of the router on the LAN and incorporates RIP broadcasts by other routers into its routing table. If set to In Only, the router broadcasts its routing table on the LAN. If set to Out Only, the router broadcasts its routing table, but it ignores any RIP broadcast packets that it receives. Usually, you should leave this parameter at the default (None).
RIP Version	This field determines the format and broadcasting method of any RIP (Routing Information Protocol) transmissions by the router. The following RIP options are supported by the Model MR314 router: <ul style="list-style-type: none"> • RIP-1—The router sends RIP-1 messages only. • RIP-2B—The router sends RIP-2 messages in broadcast format. • RIP-2M—The router sends RIP-2 messages in multicast format. For most applications, the recommended version is RIP-1.
Multicast	Some streaming media applications (e.g. Cisco IP/TV, RealPlayer) now support IP Multicast. To enable Multicast routing, select either IGMP-v1 or IGMP-v2.



Note: If you change the LAN IP address of the router while connected through the browser or Telnet, you will be disconnected. You must then open a new connection to the new IP address and log in again.

Wireless LAN Setup

The third feature category under the Advanced heading is Wireless LAN Setup, allowing configuration of the wireless link.

General Wireless Setup

From the Main Menu of the browser interface, under Advanced, click on Wireless to view the Wireless Setup menu, shown in [Figure 5-2](#)

Figure 5-2. Wireless Setup Menu

[Table 5-4](#) lists and describes the fields to use for setting up Wireless parameters..

Table 5-4. Wireless LAN Setup Fields

Field	Description
ESSID	Extended Service Set ID: Enter a value of up to 32 alphanumeric characters. The same ESSID must be assigned to all wireless devices in your network. The default ESSID is Wireless .
Channel	This field determines which operating frequency will be used. It should not be necessary to change the wireless channel unless you notice interference problems with another nearby access point. The default wireless Channel is 1.

Table 5-4. Wireless LAN Setup Fields (continued)

Field	Description
RTS Threshold	Request To Send Threshold: The threshold (number of bytes) for enabling RTS/CTS handshake. Packets with frame size larger than this value will perform the RTS/CTS handshake. Setting this field to be larger than the maximum MSDU (MAC service data unit) size will turn off the RTS/CTS handshake. Setting this field to zero will turn on the RTS/CTS handshake. The default value for RTS Threshold is 2432. To change this value, uncheck the Default box and enter a value between 0 and 2432.
Fragment Threshold	Packets larger than the size specified in this field will be fragmented and transmitted in fragments of a size not exceeding this value. The Fragment Threshold value must be larger than RTS Threshold value. The default value for RTS Threshold is 2432. To change this value, uncheck the Default box and enter a value between 256 and 2432.
WEP Configuration	
WEP Encryption	Select the WEP (Wired Equivalent Privacy) Encryption level: <ul style="list-style-type: none"> • Disabled (Open System) • 64-bit (sometimes called 40-bit) encryption • 128-bit encryption
WEP Key Generator Passphrase	If WEP is enabled, you can generate the four data encryption keys by entering a word or group of printable characters, and clicking Create.
Key1 to Key4 (Manual Entry)	If WEP is enabled, you can manually program the four data encryption keys. These values must be identical on all PCs and Access Points in your network. Enter ten hexadecimal digits (any combination of 0-9, a-f, or A-F)



Note: If you are configuring the router from a wireless PC and you change the router's ESSID or WEP settings, you will lose your wireless connection when you click on Apply. You must then change the wireless settings of your PC to match the router's new settings.

Wireless Access Filter

An additional menu of the Wireless Setup allows you to restrict access to the wireless network to only allow specific PCs. The Wireless Access Filter menu shown in [Figure 5-3](#).

Wireless Access Filter

Wireless Filter Activated Yes No

Label	MAC Address	Label	MAC Address
Sally	00:30:64:94:ab:6d	Card 7	00:00:00:00:00:00
Jerry	00:30:ab:06:64:9d	Card 8	00:00:00:00:00:00
Bill	00:e0:29:9e:85:2d	Card 9	00:00:00:00:00:00
Card 4	00:00:00:00:00:00	Card 10	00:00:00:00:00:00
Card 5	00:00:00:00:00:00	Card 11	00:00:00:00:00:00
Card 6	00:00:00:00:00:00	Card 12	00:00:00:00:00:00

Apply Cancel

Figure 5-3. Wireless Access Filter menu

To restrict access using this menu:

- Enable the Wireless Access Filter by clicking the Yes button.
- Obtain the Ethernet MAC address of the wireless interface card of each authorized PC. This address is usually printed on the card itself, or it may appear in the router's DHCP table.
- Enter each MAC address into the Filter table.
- If desired, you can enter a descriptive name or label to identify each PC for reference.
- Click Apply.

Wireless Security

Unlike wired network data, your wireless data transmissions can extend beyond your walls and can be received by anyone with a compatible adapter. For this reason, NETGEAR strongly recommends that you make use of the security features of your wireless equipment. As a minimum security precaution, you should change the ESSID setting of all devices on your network from the factory setting to a unique password. Restricting access by MAC address filtering adds another obstacle against unwanted hosts joining your network.

To hinder a determined eavesdropper, you should enable Wired Equivalent Privacy (WEP) data encryption. However, there may be a significant degradation of the data throughput on the wireless link when WEP is enabled.

For further information on wireless networking, refer to [“Wireless Networking”](#) in [Appendix B, “Network and Routing Basics.”](#)

Configuring for Port Forwarding to Local Servers

Although the router causes your entire local network to appear as a single machine to the Internet, you can make local servers for different services (for example, FTP or HTTP) visible and available to the Internet. This is done using the PORTS menu. From the Main Menu of the browser interface, under Advanced, click on PORTS to view the port forwarding screen, shown in [Figure 5-4](#)

Server

Examples HTTP: 80 FTP: 21 Telnet: 23
 SMTP: 25 POP3: 110 PPTP: 1723

	Start Port	End Port	Server IP Address
1	Default	Default	0.0.0.0
2	21	21	192.168.0.2
3	1720	1720	192.168.0.2
4	1503	1503	192.168.0.2
5	0	0	0.0.0.0
6	0	0	0.0.0.0
7	0	0	0.0.0.0
8	0	0	0.0.0.0
9	0	0	0.0.0.0
10	0	0	0.0.0.0
11	0	0	0.0.0.0
12	1026	1026	RR Reserved

Apply Cancel

Figure 5-4. Port Forwarding Menu

Requested services are identified by port numbers in an incoming IP packet. For example, a packet that is sent to the external IP address of your router and destined for port number 80 is an HTTP (Web server) request, and port 21 is an FTP request. Examples of port numbers are shown at the top of the PORTS menu, although you are not limited to these choices. See IETF RFC1700, “Assigned Numbers,” for port numbers for common protocols..



Note: Many residential broadband ISP accounts do not allow you to run any server processes (such as a Web or FTP server) from your location. Your ISP may periodically check for servers and may suspend your account if it discovers any active services at your location. If you are unsure, refer to the Acceptable Use Policy of your ISP.

Use the PORTS menu to configure the router to forward incoming protocols to IP addresses on your local network based on the port number. In addition to servers for specific protocols, you can also specify a Default (also called DMZ) Server to which all other incoming protocols are forwarded. To configure port forwarding to a local server:

1. Enter a port number in an unused Start Port box.
2. To forward only one port, enter it again in the End Port box. To specify a range of ports, enter the last port to be forwarded in the End Port box.
3. Enter the IP address of the local server in the corresponding Server IP Address box.
4. Click Apply at the bottom of the menu.

Local Web and FTP Server Example

If a local PC, with a private address of 192.168.0.33, acts as a Web and FTP server, configure the PORTS menu to forward ports 80 (HTTP) and 21 (FTP) to local address 192.168.0.33 as shown in [Table 5-5](#).

Table 5-5. Port Table Entries (Example)

Port #	Server IP Address
Default	0.0.0.0
80 (HTTP)	192.168.0.33
21 (FTP)	192.168.0.33

In order for a remote user to access this server from the Internet, the remote user must know the IP address that has been assigned by your ISP. If this address is 172.16.1.23, for example, an Internet user can access your Web server by directing the browser to `http://172.16.1.23`. The assigned IP address can be found in the Maintenance Status Menu, where it is shown as the WAN IP Address.

Some considerations for this application are:

- If your account's IP address is assigned dynamically by your ISP, the IP address may change periodically as the DHCP lease expires.
- If the IP address of the local PC is assigned by DHCP, it may change when the PC is rebooted. To avoid this, change the configuration of your PCs to use fixed private addresses rather than DHCP-assigned addresses.

- Local PCs must access the local server using the PCs' local LAN address (192.168.0.33 in this example). Attempts by local PCs to access the server using the external IP address (172.16.1.23 in this example) will fail.

Local Game Host or Videoconference Example

Some online games and videoconferencing applications are incompatible with NAT. The Model MR314 router is programmed to recognize some of these applications and to work properly with them, but there are other applications that may not function well. In some cases, one local PC can run the application properly if that PC's IP address is entered as the default in the PORTS Menu. If one local PC acts as a game or videoconference host, enter its IP address as the default.

Static Routes

The fourth feature category under the Advanced heading is Static Route, which allows configuration of additional routing information. Under normal circumstances, the router has adequate routing information after it has been configured for Internet access, and you do not need to configure additional static routes. You must configure static routes only for unusual cases such as multiple routers or multiple IP subnets located on your network.

From the Main Menu of the browser interface, under Advanced, click on Static Route to view the Static Route menu, shown in [Figure 5-5](#).

IP Static Route

Static Route Summary Table

#	Name	Active	Destination	Gateway
1	-	-
2	-	-
3	-	-
4	-	-
5	-	-
6	-	-
7	-	-
8	-	-

Edit

Figure 5-5. Static Route Summary Table

To add or edit a Static Route, select a number and click the Edit button to open the Edit Menu, shown in [Figure 5-6](#)

The screenshot shows a configuration window for a static route. The title is "Route Entry" and the subtitle is "Static Route Entry". The fields are as follows:

- Route Name: jsdn_rtr (Blank means to delete this route)
- Active:
- Destination IP Address: 47.0.0.0
- IP Subnet Mask: 255.0.0.0
- Gateway IP Address: 192.168.0.100
- Metric: 1
- Private:

Buttons: Apply, Reset

Figure 5-6. Static Route Entry and Edit Menu

[Table 5-6](#) lists and describes the fields for the IP Static Route Edit menu.

Table 5-6. Edit IP Static Route Fields

Field	Description
Route Name	Enter a descriptive name for this route for identification purposes only.
Active	Use this field to activate or deactivate this static route.
Destination IP Address	Enter the IP network address of the final destination. Routing is always based on network number. If you need to specify a route to a single host, use a subnet mask of 255.255.255.255 in the subnet mask field to force the network number to be identical to the host ID.
IP Subnet Mask	Enter the subnet mask for this destination.
Gateway IP Address	Enter the IP address of the gateway to the destination network. The gateway is the next router that your router contacts in order to forward packets to the destination. On the LAN, the gateway must be a router on the same segment as the router. Over the WAN, the gateway will be the IP address of the router at your ISP.

Table 5-6. Edit IP Static Route Fields (continued)

Field	Description
Metric	Enter the cost in 'hops' of transmission for routing purposes. IP routing uses hop counts as the measurement of cost, with a minimum of 1 for directly connected networks. Enter a number that approximates the cost for this link. The number does not have to be precise, but it must be between 1 and 16. In practice, 2 or 3 is usually a good number.
Private	Use this field to determine whether the router includes the route to this remote node in its RIP broadcasts. If set to Yes, this route is kept private and not included in any RIP broadcast. If set to No, the route to this remote node is propagated to other hosts through RIP broadcasts.

Static Route Example

As an example of when a static route is needed, consider the following case:

- Your primary Internet access is through a cable modem to an ISP.
- You have an ISDN router on your home network for connecting to the company where you are employed. This router's address on your LAN is 192.168.0.100.
- Your company's network is 134.177.0.0.

When you first configured your router, two implicit static routes were created. A default route was created with your ISP as the gateway, and a second static route was created to your local network for all 192.168.x.x addresses. With this configuration, if you attempt to access a device on the 134.177.0.0 network, your router will forward your request to the ISP. The ISP forwards your request to the company where you are employed, and the request will likely be denied by the company's firewall.

In this case you must define a static route, telling your router that 134.177.0.0 should be accessed through the ISDN router at 192.168.100. The static route would look like [Figure 5-7](#).

The screenshot shows a web interface for configuring a static route. The form is titled "Static Route Entry" and is set against a yellow background. It contains the following fields and options:

- Route Name:** A text input field containing "isdn". A note next to it says "(Blank means to delete this route)".
- Active:** A checked checkbox.
- Destination IP Address:** A text input field containing "134.177.0.0".
- IP Subnet Mask:** A text input field containing "255.255.0.0".
- Gateway IP Address:** A text input field containing "192.168.0.100".
- Metric:** A text input field containing "1".
- Private:** A checked checkbox.

At the bottom of the form are two buttons: "Apply" and "Reset".

Figure 5-7. Static Route Example

In this example:

- The Destination IP Address and IP Subnet Mask fields specify that this static route applies to all 134.177.x.x addresses.
- The Gateway IP Address fields specifies that all traffic for these addresses should be forwarded to the ISDN router at 192.168.0.100.
- A Metric value of either 1 or 2 will work.
- Private is selected only as a precautionary security measure in case RIP is activated.

Chapter 6

Maintenance

This chapter describes how to use the maintenance features of your Model MR314 Cable/DSL Wireless Router. These features can be found by clicking on the Maintenance heading in the Main Menu of the browser interface.

System Status

The System Status menu provides a limited amount of status and usage information. From the Main Menu of the browser interface, click on Maintenance, then select System Status to view the System Status screen, shown in [Figure 6-1](#)

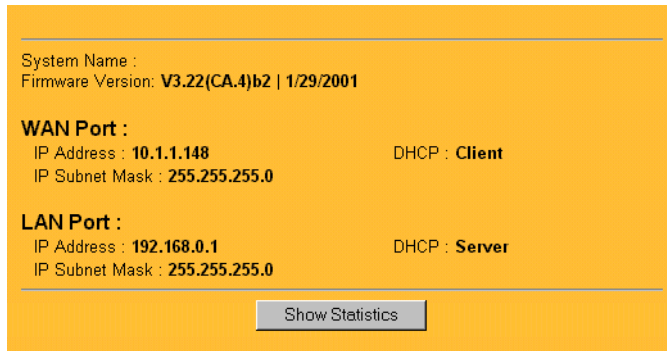


Figure 6-1. System Status screen

The System Status screen shows the parameters listed in [Table 6-1](#)

Table 6-1. System Status fields

Field	Description
System Name	This field displays the Host Name assigned to the router.
Router Firmware Version	This field displays the router firmware version.
WAN Port	These parameters apply to the Internet (WAN) port of the router.
IP Address	This field displays the IP address being used by the Internet (WAN) port of the router. If no address is shown, the router cannot connect to the Internet.
IP Subnet Mask	This field displays the IP Subnet Mask being used by the Internet (WAN) port of the router.
DHCP	If set to None, the router is configured to use a fixed IP address on the WAN or to use PPPoE. If set to Client, the router is configured to obtain an IP address dynamically from the ISP.
LAN Port	These parameters apply to the Local (LAN) port of the router.
IP Address	This field displays the IP address being used by the Local (LAN) port of the router. The default is 192.168.0.1
IP Subnet Mask	This field displays the IP Subnet Mask being used by the Local (LAN) port of the router. The default is 255.255.255.0
DHCP	If set to None, the router will not assign IP addresses to local PCs on the LAN. If set to Server, the router is configured to assign IP addresses to local PCs on the LAN.

Click on the “Show Statistics” button to display router usage statistics, as shown in [Figure 6-2](#) below:

Port	Status	TxPkts	RxPkts	Collisions	Tx B/s	Rx B/s	Up Time
WAN	10M/Half	131796	164225	0	0	0	172:18:01
LAN	100M/Full	407966	399573	0	84	112	172:18:01
WLAN	11M	438772	231679	0	84	0	172:18:01

System up Time : 172:18:07

Poll Interval(s) :

Figure 6-2. Router Statistics screen

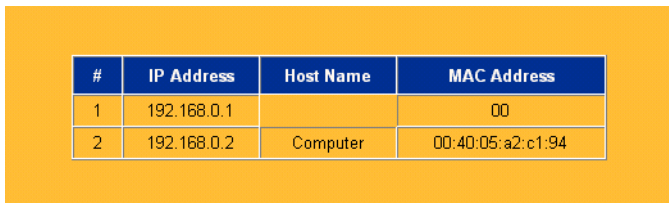
This screen shows the following statistics:.

Table 6-2. Router Statistics Fields

Field	Description
Port	The statistics for the WAN (Internet), LAN (local) Ethernet, and WLAN (wireless) ports. For each port, the screen displays:
Status	The link status of the port. Displays data rate and full/half duplex status.
TxPkts	The number of packets transmitted on this port since reset or manual clear.
RxPkts	The number of packets received on this port since reset or manual clear.
Collisions	The number of collisions on this port since reset or manual clear.
Tx B/s	The current line utilization—percentage of current bandwidth used on this port.
Tx B/s	The average line utilization —average CLU for this port.
Up Time	The time elapsed since this port acquired link.
System up Time	The time elapsed since the last power cycle or reset.
Poll Interval	Specifies the intervals at which the statistics are updated in this window. Click on Stop to freeze the display.

DHCP Table

The DHCP Table shows all IP address assignments that have been made by the router's DHCP server. From the Main Menu of the browser interface, click on Maintenance, then select DHCP Table to view the table, shown in [Figure 6-3](#)



#	IP Address	Host Name	MAC Address
1	192.168.0.1		00
2	192.168.0.2	Computer	00:40:05:a2:c1:94

Figure 6-3. DHCP Table

For each PC client, the table shows the IP address, Ethernet MAC address, and NetBIOS Host Name. Note that if the router is rebooted, the table data is lost until each PC renews its DHCP lease.

Software Upgrade

The routing software of the Model MR314 router is stored in FLASH memory, and can be upgraded as new software is released by NETGEAR. Upgrade files can be downloaded from Netgear's website. If the upgrade file is compressed (.ZIP file), you must first extract the binary (.BIN) file before sending it to the router. The upgrade file can be sent to the router using your browser.

Note: The Web browser used to upload new firmware into the Model MR314 router must support HTTP uploads. NETGEAR recommends using Netscape Navigator 3.0 or above.

To reach the Upgrade menu, click Maintenance from the navigation bar on the left, and then click the Upgrade heading. To upload new firmware:

1. Download and unzip the new software file from NETGEAR.
2. In the Software Upgrade menu, click the Browse button and browse to the location of the binary (.BIN) upgrade file
3. Click Upload.

Note: When uploading software to the Model MR314 router, it is important not to interrupt the Web browser by closing the window, clicking a link, or loading a new page. If the browser is interrupted, it may corrupt the software. When the upload is complete, your router will automatically restart.

In some cases, you may need to reconfigure the router after upgrading.

Configuration File Management

The configuration settings of the Model MR314 router are stored within the router in a configuration file. This file can be saved (backed up) to a user's PC, retrieved (restored) from the user's PC, or cleared to factory default settings.

To manage the configuration file, click on Maintenance in the Main Menu of the browser interface, then select Files. Three submenu tabs are available, and are described in the following sections.

Restore and Backup the Configuration

The Restore and Backup tabs in the Maintenance menu allow you to save and retrieve a file containing your router's configuration settings.

To save your settings, select the Backup tab. Click the Backup button. Your browser will extract the configuration file, named 'rom-0', from the router and will prompt you for a location on your PC to store the file.

To restore your settings, select the Restore tab. Enter the full path to the configuration file on your PC or click the Browse button to browse to the file. When you have located it, click on the Upload button to send the file to the router. The router will then reboot automatically.

Erase the Configuration

It is sometimes desirable to restore the router to a known blank condition. This can be done by using the Erase function, which will restore all factory settings. After an erase, the router's password will be 1234, the LAN IP address will be 192.168.0.1, and the router's DHCP client will be enabled.

To erase the configuration, click the Erase tab, then click the Erase button on the screen.

To restore the factory default configuration settings without knowing the login password or IP address, you must use the Default Reset button on the rear panel of the router. See [“Using the Default Reset button”](#) on page 6-7.

Loading Software and Configuration Files Using FTP

As an alternative to the browser interface, you can update the router software and manage the configuration file by using an FTP program. Windows includes a very basic MS-DOS FTP client program that can be accessed using the Start button and Run menu. Other FTP client programs are available through many software retailers and shareware sites. Refer to your FTP client program's instructions for details on using the FTP client.

Updating Router Software Using FTP

To update the router software over the LAN using an FTP client program, follow these steps:

1. Download and unzip the new software file from NETGEAR.
2. Rename the new software file to *ras*, with no extension.
3. Use your FTP client to establish an FTP connection to the router at the LAN address, 192.168.0.1.
No login name is necessary. The password is the current configuration Manager password. The factory default password is 1234.
4. Select binary (not ascii) transfer mode.
5. Use your FTP program to put the file named *ras* in the router.

After the data transfer is finished, the router programs the upgraded firmware into flash memory and reboots itself, dropping the FTP session.

Backing Up and Restoring the Configuration Using FTP

To back up or restore the configuration file over the LAN using an FTP client program, follow these steps

1. If you are sending a configuration file to the router, first rename it to *rom-0*, with no extension.
2. Use your FTP client to establish an FTP connection to the router at the LAN address, 192.168.0.1.
No login name is necessary. The password is the current configuration Manager password. The factory default password is 1234.

3. Select binary (not ascii) transfer mode.
4. Use your FTP program to get (back up) or put (restore) the file named *rom-0* in the router.

After you have sent a configuration file to the router, the router programs the new configuration into flash memory and reboots itself, dropping the FTP session.

Using FTP from the WAN

If you wish to load new software or transfer the configuration file over the WAN, you must know the WAN IP address of the router. You must also use the PORTS menu to forward incoming FTP (port 21) traffic to the router's LAN IP address, usually 192.168.0.1.

Restoring the Default Configuration and Password

This section explains how to restore the factory default configuration settings, changing the Manager password to 1234 and the IP address to 192.168.0.1. You can erase the current configuration and restore factory defaults in two ways:

- Use the Erase function of the Web Manager (see [“Erase the Configuration“](#) on page 6-5).
- Use the Default Reset button on the rear panel of the router. Use this method for cases when the Manager password or IP address is not known.

Using the Default Reset button

To restore the factory default configuration settings without knowing the Manager password or IP address, you must use the Default Reset button on the rear panel of the router.

1. Press the Default Reset button for 10 seconds, then release it.

If the TEST LED begins to blink, the defaults have been restored and the router is now rebooting. Otherwise, go to step 2.

2. Disconnect the power from the router.
3. While depressing the Default Reset button, reconnect power to the router.

Continue to hold the Default Reset button. The TEST LED will begin to blink, then will flicker very quickly after about 10 or 15 seconds. This indicates that the defaults have been restored and the router is now rebooting.

4. Release the Default Reset button and wait for the router to reboot.

Chapter 7

Troubleshooting

This chapter gives information about troubleshooting your Model MR314 Cable/DSL Wireless Router. After each problem description, instructions are provided to help you diagnose and solve the problem.

Basic Functioning

After you turn on power to the router, the following sequence of events should occur:

1. When power is first applied, verify that the PWR LED is on.
2. Verify that the TEST LED begins to blink within a few seconds, indicating that the self-test procedure is running.
3. After approximately 30 seconds, verify that:
 - a. The TEST LED is not lit.
 - b. The WIRELESS ON LED is lit.
 - c. The LOCAL LNK/ACT LEDs are lit for any local ports that are connected.
 - d. The INTERNET LNK LED is lit.

If a LNK or LNK/ACT LED is lit, a link has been established to the connected device.

4. If any LOCAL port is connected to a 100 Mbps device, verify that the 100 LED is lit.

If any of these conditions does not occur, refer to the appropriate following section.

PWR LED Not On

If the PWR and other LEDs are off when your router is turned on:

- Make sure that the power cord is properly connected to your router and that the power supply adapter is properly connected to a functioning power outlet.
- Check that you are using the 12 V DC power adapter supplied by NETGEAR for this product.

If the error persists, you have a hardware problem and should contact technical support.

Test LED Never Blinks or LED Stays On

When the router is turned on, the Test LED blinks for about 30 seconds at a rate of approximately 0.5 Hz and then turns off. If the Test LED does not blink, or if it stops blinking and stays on, there is a fault within the router.

If you experience problems with the Test LED:

- Cycle the power to see if the router recovers and the LED blinks for the correct amount of time.

If all LEDs including the Test LED are still on one minute after power up:

- Cycle the power to see if the router recovers.
- Clear the router's configuration to factory defaults. This will set the router's IP address to 192.168.0.1. This procedure is explained in [“Using the Default Reset button” on page 6-7](#).

If the error persists, you might have a hardware problem and should contact technical support.

LNK/ACT or LNK LEDs Not On

If either the LOCAL LNK/ACT LED or INTERNET LNK LED does not light when the Ethernet connection is made, check the following:

- Make sure that the Ethernet cable connections are secure at the router and at the hub or workstation.
- Make sure that power is turned on to the connected hub or workstation.
- Be sure you are using the correct cable:
 - When connecting the router's INTERNET port to a cable or DSL modem, use the cable that was supplied with the cable or DSL modem. This cable may be a standard straight-through Ethernet cable or an Ethernet crossover cable.

Troubleshooting the Web Configuration Interface

If you are unable to access the router's Web Configuration interface from a PC on your local network, check the following:

- If you are using an Ethernet-connected PC, check the Ethernet connection between the PC and the router as described in the previous section.
- If you are using a wireless-connected PC, that the ESSID and WEP settings are the same for the router and PC. The router's default settings are: ESSID is **Wireless** and WEP is disabled.
- Make sure your PC's IP address is on the same subnet as the router. If you are using the recommended addressing scheme, your PC's address should be in the range of 192.168.0.2 to 192.168.0.32. Refer to [“Verifying TCP/IP Properties \(Windows\)” on page 3-5](#) or [“Verifying TCP/IP Properties \(Macintosh\)” on page 3-6](#) to find your PC's IP address. Follow the instructions in [Chapter 3](#) to configure your PC.

Note: If your PC's IP address is shown as 169.254.x.x:

Recent versions of Windows and MacOS will generate and assign an IP address if the computer cannot reach a DHCP server. These auto-generated addresses are in the range of 169.254.x.x. If your IP address is in this range, check the connection from the PC to the router and reboot your PC.

- If your router's IP address has been changed and you don't know the current IP address, clear the router's configuration to factory defaults. This will set the router's IP address to 192.168.0.1. This procedure is explained in [“Using the Default Reset button” on page 6-7](#).
- Make sure your browser has Java, JavaScript, or ActiveX enabled. If you are using Internet Explorer, click Refresh to be sure the Java applet is loaded.
- Try quitting the browser and launching it again.
- Make sure you are using the correct login information. The factory default login name is **admin** and the password is **1234**. Make sure that CAPS LOCK is off when entering this information.

If the router does not save changes you have made in the Web Configuration Interface, check the following:

- When entering configuration settings, be sure to click the APPLY button before moving to another menu or tab, or your changes are lost.
- Click the Refresh or Reload button in the Web browser. The changes may have occurred, but the Web browser may be caching the old configuration.

Troubleshooting the ISP Connection

If your router is unable to access the Internet, you should first determine whether the router is able to obtain a WAN IP address from the ISP. Unless you have been assigned a static IP address, your router must request an IP address from the ISP. You can determine whether the request was successful using either the browser interface or the Manager interface.

To check the WAN IP address from the browser interface:

1. Launch your browser and select an external site such as www.netgear.com
2. Access the Main Menu of the router's configuration at <http://192.168.0.1>
3. Under the Advanced heading, click on Maintenance
4. Check that an IP address is shown for the WAN Port
If 0.0.0.0 is shown, your router has not obtained an IP address from your ISP.

If your router is unable to obtain an IP address from the ISP, you may need to force your cable or DSL modem to recognize your new router by performing the following procedure:

1. Turn off power to the cable or DSL modem.
2. Turn off power to your router.
3. Wait five minutes and reapply power to the cable or DSL modem.
4. When the modem's LEDs indicate that it has reacquired sync with the ISP, reapply power to your router.

If your router is still unable to obtain an IP address from the ISP, the problem may be one of the following:

- Your ISP may require a login program.
Ask your ISP whether they require PPP over Ethernet (PPPoE) or a RoadRunner login.
- If you have selected a login program, you may have incorrectly set the login name and password.
- Your ISP may check for your PC's host name.
Assign the PC Host Name of your ISP account to the router in the browser-based Setup Wizard.
- Your ISP only allows one Ethernet MAC address to connect to Internet, and may check for your PC's MAC address. In this case:

Inform your ISP that you have bought a new network device, and ask them to use the router's MAC address.

OR

Configure your router to spoof your PC's MAC address. This can be done in the Setup Wizard. Refer to [“Configuring for Internet Access“ on page 4-1](#).

If your router can obtain an IP address, but your PC is unable to load any web pages from the Internet:

- Your PC may not recognize any DNS server addresses.

A DNS server is a host on the Internet that translates Internet names (such as www addresses) to numeric IP addresses. Typically your ISP will provide the addresses of one or two DNS servers for your use. If you entered a DNS address during the router's configuration, reboot your PC and verify the DNS address as described in [“Verifying TCP/IP Properties \(Windows\)“ on page 3-5](#). Alternatively, you may configure your PC manually with DNS addresses, as explained in your operating system documentation.

- Your PC may not have the router configured as its TCP/IP gateway.

If your PC obtains its information from the router by DHCP, reboot the PC and verify the gateway address as described in [“Verifying TCP/IP Properties \(Windows\)“ on page 3-5](#).

Troubleshooting a TCP/IP Network Using a Ping Utility

Most TCP/IP terminal devices and routers contain a ping utility that sends an echo request packet to the designated device. The device then responds with an echo reply. Troubleshooting a TCP/IP network is made very easy by using the ping utility in in your PC or workstation.

Testing the LAN Path to Your Router

You can ping the router from your PC to verify that the LAN path to your router is set up correctly.

To ping the router from a PC running Windows 95 or later:

1. From the Windows toolbar, click on the Start button and select Run.
2. In the field provided, type Ping followed by the IP address of the router, as in this example:

```
ping 192.168.0.1
```

3. Click on OK.

You should see a message like this one:

```
Pinging <IP address> with 32 bytes of data
```

If the path is working, you see this message:

```
Reply from < IP address >: bytes=32 time=NN ms TTL=xxx
```

If the path is not working, you see this message:

```
Request timed out
```

If the path is not functioning correctly, you could have one of the following problems:

- Wrong physical connections
 - Make sure the LAN LNK/ACT LED is on. If the LNK/ACT LED is off, follow the instructions in “[LNK/ACT or LNK LEDs Not On](#)” on [page 7-2](#).
 - Check that the corresponding Link LEDs are on for your network interface card and for the hub ports (if any) that are connected to your workstation and router.
- Wrong network configuration
 - Verify that the Ethernet card driver software and TCP/IP software are both installed and configured on your PC or workstation.
 - Verify that the IP address for your router and your workstation are correct and that the addresses are on the same subnet.

Testing the Path from Your PC to a Remote Device

After verifying that the LAN path works correctly, test the path from your PC to a remote device. From the Windows run menu, type:

```
PING -n 10 <IP address>
```

where *<IP address>* is the IP address of a remote device such as your ISP’s DNS server.

If the path is functioning correctly, replies as in the previous section are displayed. If you do not receive replies:

- Check that your PC has the IP address of your router listed as the default gateway. If the IP configuration of your PC is assigned by DHCP, this information will not be visible in the control panel network utility. Go to the Run... window and run winipcfg. The IP address of the router should appear as the Default Gateway.
- Check to see that the network address of your PC (the portion of the IP address specified by the netmask) is different from the network address of the remote device.

- Check that your cable or DSL modem is connected and functioning.
- If your ISP assigned a host name to your PC, enter that host name as the router name in the Wizard Setup.
- Your ISP could be rejecting the Ethernet MAC addresses of all but one of your PCs. Many broadband ISPs restrict access by only allowing traffic from the MAC address of your broadband modem, but some ISPs additionally restrict access to the MAC address of a single PC connected to that modem. If this is the case, you must configure your router to “borrow” or “spoof” the MAC address from the authorized PC. Refer to [“Configuring for Internet Access”](#) on page 4-1.

Restoring the Default Configuration and Password

This section explains how to restore the factory default configuration settings, changing the Manager password to 1234 and the IP address to 192.168.0.1. You can erase the current configuration and restore factory defaults in two ways:

- Use the Erase function of the Web Manager. See [“Erase the Configuration”](#) on page 6-5.
- Use the Default Reset button on the rear panel of the router. Use this method for cases when the Manager password or IP address is not known. See [“Using the Default Reset button”](#) on page 6-7.

Problems with Date and Time

The E-Mail menu in the Advanced configuration topics displays the current time of day. The Model MR314 router uses the Network Time Protocol (NTP) to obtain the current time from one of several Network Time Servers on the Internet. Each entry in the log is stamped with the date and time of day. Problems with the date and time function can include:

- Date shown is January 1, 2000
Cause: The router has not yet successfully reached a Network Time Server. Check that your Internet access settings are configured correctly. If you have just completed configuring the router, wait at least five minutes and check the date and time again.
- Time is off by one hour
Cause: The router cannot sense Daylight Savings Time. Change the Time Zone setting to a zone whose Standard Time matches the correct time for your zone.

Appendix A

Technical Specifications

This appendix provides technical specifications for the Model MR314 Cable/DSL Wireless Router.

Network Protocol and Standards Compatibility

Data and Routing Protocols: TCP/IP, RIP-1, RIP-2, DHCP
PPP over Ethernet (PPPoE)

Wireless Networking Specifications

Wireless Networking Standard	802.11b										
Data rate	1, 2, 5.5, 11Mbps (Auto Rate Sensing)										
Signal Frequency	2.4Ghz to 2.5Ghz Direct Sequence Spread Spectrum (DSSS)										
Range	Depending on various environmental conditions, maximums are: <table><thead><tr><th>Outdoor environment</th><th>Indoor environment</th></tr></thead><tbody><tr><td>1Mbps - 1650 ft (503 m)</td><td>1Mbps - 500 ft (152 m)</td></tr><tr><td>2Mbps - 1320 ft (402 m)</td><td>2Mbps - 400 ft (122 m)</td></tr><tr><td>5.5Mbps - 1155 ft (352 m)</td><td>5.5Mbps - 270 ft (82 m)</td></tr><tr><td>11Mbps - 835 ft (255 m)</td><td>11Mbps - 175 ft (53 m)</td></tr></tbody></table>	Outdoor environment	Indoor environment	1Mbps - 1650 ft (503 m)	1Mbps - 500 ft (152 m)	2Mbps - 1320 ft (402 m)	2Mbps - 400 ft (122 m)	5.5Mbps - 1155 ft (352 m)	5.5Mbps - 270 ft (82 m)	11Mbps - 835 ft (255 m)	11Mbps - 175 ft (53 m)
Outdoor environment	Indoor environment										
1Mbps - 1650 ft (503 m)	1Mbps - 500 ft (152 m)										
2Mbps - 1320 ft (402 m)	2Mbps - 400 ft (122 m)										
5.5Mbps - 1155 ft (352 m)	5.5Mbps - 270 ft (82 m)										
11Mbps - 835 ft (255 m)	11Mbps - 175 ft (53 m)										
Encryption	64-bit (also called 40-bit) and 128-bit WEP data encryption										

Maximum number of wireless hosts Limited by the amount of wireless network traffic generated by each node; typically 30 to 70 nodes.

Power Adapter

North America: 120V, 60 Hz, input

United Kingdom, Australia: 240V, 50 Hz, input

Europe: 230V, 50 Hz, input

Japan: 100V, 50/60 Hz, input

All regions (output): 12 V DC @ 1.2A output, 30W maximum

Physical Specifications

Dimensions: 253 by 181 by 35 mm
9.95 by 7.1 by 1.4 in.

Weight: 1.1 kg
2.5 lb.

Environmental Specifications

Operating temperature: 0° to 40° C

Operating humidity: 90% maximum relative humidity, noncondensing

Electromagnetic Emissions

Meets requirements of: FCC Part 15 Class B
VCCI Class B
EN 55 022 (CISPR 22), Class B

Interface Specifications

LAN: 10BASE-T or 100BASE-Tx, RJ-45 (wired)
802.11b (wireless)

WAN: 10BASE-T, RJ-45

Appendix B

Network and Routing Basics

This chapter provides an overview of IP networks, routing, and firewalls.

Basic Router Concepts

Large amounts of bandwidth can be provided easily and relatively inexpensively in a local area network (LAN). However, providing high bandwidth between a local network and the Internet can be very expensive. Because of this expense, Internet access is usually provided by a slower-speed wide-area network (WAN) link such as a cable or DSL modem. In order to make the best use of the slower WAN link, a mechanism must be in place for selecting and transmitting only the data traffic meant for the Internet. The function of selecting and forwarding this data is performed by a router.

What is a Router?

A router is a device that forwards traffic between networks based on network layer information in the data and on routing tables maintained by the router. In these routing tables, a router builds up a logical picture of the overall network by gathering and exchanging information with other routers in the network. Using this information, the router chooses the best path for forwarding network traffic.

Routers vary in performance and scale, number of routing protocols supported, and types of physical WAN connection they support. The Model MR314 Cable/DSL Wireless Router is a small office router that routes the IP protocol over a single-user broadband connection.

Routing Information Protocol

One of the protocols used by a router to build and maintain a picture of the network is the Routing Information Protocol (RIP). Using RIP, routers periodically update one another and check for changes to add to the routing table.

The Model MR314 router supports both the older RIP-1 and the newer RIP-2 protocols. Among other improvements, RIP-2 supports subnet and multicast protocols. RIP is not required for most home applications.

IP Addresses and the Internet

Because TCP/IP networks are interconnected across the world, every machine on the Internet must have a unique address to make sure that transmitted data reaches the correct destination. Blocks of addresses are assigned to organizations by the Internet Assigned Numbers Authority (IANA). Individual users and small organizations may obtain their addresses either from the IANA or from an Internet service provider (ISP). You can contact IANA at www.iana.org.

The Internet Protocol (IP) uses a 32-bit address structure. The address is usually written in dot notation (also called dotted-decimal notation), in which each group of eight bits is written in decimal form, separated by decimal points.

For example, the following binary address:

```
11000011 00100010 00001100 00000111
```

is normally written as:

```
195.34.12.7
```

The latter version is easier to remember and easier to enter into your computer.

In addition, the 32 bits of the address are subdivided into two parts. The first part of the address identifies the network, and the second part identifies the host node or station on the network. The dividing point may vary depending on the address range and the application.

There are five standard classes of IP addresses. These address classes have different ways of determining the network and host sections of the address, allowing for different numbers of hosts on a network. Each address type begins with a unique bit pattern, which is used by the TCP/IP software to identify the address class. After the address class has been determined, the software can correctly identify the host section of the address. The follow figure shows the three main address classes, including network and host sections of the address for each address type.

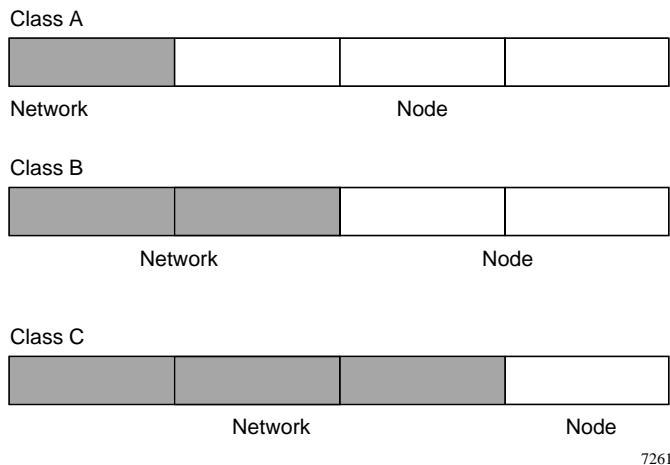


Figure B-1. Three Main Address Classes

The five address classes are:

- **Class A**
Class A addresses can have up to 16,777,214 hosts on a single network. They use an eight-bit network number and a 24-bit node number. Class A addresses are in this range:
1.x.x.x to 126.x.x.x.
- **Class B**
Class B addresses can have up to 65,354 hosts on a network. A Class B address uses a 16-bit network number and a 16-bit node number. Class B addresses are in this range:
128.1.x.x to 191.254.x.x.
- **Class C**
Class C addresses can have 254 hosts on a network. Class C addresses use 24 bits for the network address and eight bits for the node. They are in this range:
192.0.1.x to 223.255.254.x.

- Class D
Class D addresses are used for multicasts (messages sent to many hosts). Class D addresses are in this range:
224.0.0.0 to 239.255.255.255.
- Class E
Class E addresses are for experimental use.

This addressing structure allows IP addresses to uniquely identify each physical network and each node on each physical network.

For each unique value of the network portion of the address, the base address of the range (host address of all zeros) is known as the network address and is not usually assigned to a host. Also, the top address of the range (host address of all ones) is not assigned, but is used as the broadcast address for simultaneously sending a packet to all hosts with the same network address.

Netmask

In each of the address classes previously described, the size of the two parts (network address and host address) is implied by the class. This partitioning scheme can also be expressed by a netmask associated with the IP address. A netmask is a 32-bit quantity that, when logically combined (using an AND operator) with an IP address, yields the network address. For instance, the netmasks for Class A, B, and C addresses are 255.0.0.0, 255.255.0.0, and 255.255.255.0, respectively.

For example, the address 192.168.170.237 is a Class C IP address whose network portion is the upper 24 bits. When combined (using an AND operator) with the Class C netmask, as shown here, only the network portion of the address remains:

```
11000000 10101000 10101010 11101101 (192.168.170.237)
```

combined with:

```
11111111 11111111 11111111 00000000 (255.255.255.0)
```

Equals:

```
11000000 10101000 10101010 00000000 (192.168.170.0)
```

As a shorter alternative to dotted-decimal notation, the netmask may also be expressed in terms of the number of ones from the left. This number is appended to the IP address, following a backward slash (/), as “/n.” In the example, the address could be written as 192.168.170.237/24, indicating that the netmask is 24 ones followed by 8 zeros.

Subnet Addressing

By looking at the addressing structures, you can see that even with a Class C address, there are a large number of hosts per network. Such a structure is an inefficient use of addresses if each end of a routed link requires a different network number. It is unlikely that the smaller office LANs would have that many devices. You can resolve this problem by using a technique known as subnet addressing.

Subnet addressing allows us to split one IP network address into smaller multiple physical networks known as subnetworks. Some of the node numbers are used as a subnet number instead. A Class B address gives us 16 bits of node numbers translating to 64,000 nodes. Most organizations do not use 64,000 nodes, so there are free bits that can be reassigned. Subnet addressing makes use of those bits that are free, as shown below.

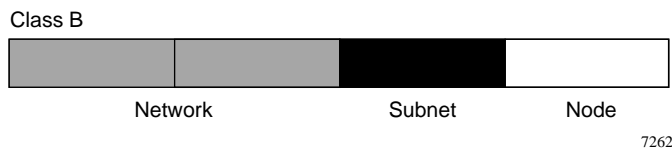


Figure B-2. Example of Subnetting a Class B Address

A Class B address can be effectively translated into multiple Class C addresses. For example, the IP address of 172.16.0.0 is assigned, but node addresses are limited to 255 maximum, allowing eight extra bits to use as a subnet address. The IP address of 172.16.97.235 would be interpreted as IP network address 172.16, subnet number 97, and node number 235. In addition to extending the number of addresses available, subnet addressing provides other benefits. Subnet addressing allows a network manager to construct an address scheme for the network by using different subnets for other geographical locations in the network or for other departments in the organization.

Although the preceding example uses the entire third octet for a subnet address, note that you are not restricted to octet boundaries in subnetting. To create more network numbers, you need only shift some bits from the host address to the network address. For instance, to partition a Class C network number (192.68.135.0) into two, you shift one bit from the host address to the network address. The new netmask (or subnet mask) is 255.255.255.128. The first subnet has network number 192.68.135.0 with hosts 192.68.135.1 to 129.68.135.126, and the second subnet has network number 192.68.135.128 with hosts 192.68.135.129 to 192.68.135.254.



Note: The number 192.68.135.127 is not assigned because it is the broadcast address of the first subnet. The number 192.68.135.128 is not assigned because it is the network address of the second subnet.

The following table lists the additional subnet mask bits in dotted-decimal notation. To use the table, write down the original class netmask and replace the 0 value octets with the dotted-decimal value of the additional subnet bits. For example, to partition your Class C network with subnet mask 255.255.255.0 into 16 subnets (4 bits), the new subnet mask becomes 255.255.255.240.

Table B-1. Netmask Notation Translation Table for One Octet

Number of Bits	Dotted-Decimal Value
1	128
2	192
3	224
4	240
5	248
6	252
7	254
8	255

The following table displays several common netmask values in both the dotted-decimal and the masklength formats.

Table B-2. Netmask Formats

Dotted-Decimal	Masklength
255.0.0.0	/8
255.255.0.0	/16
255.255.255.0	/24
255.255.255.128	/25
255.255.255.192	/26
255.255.255.224	/27
255.255.255.240	/28
255.255.255.248	/29

Table B-2. Netmask Formats

255.255.255.252	/30
255.255.255.254	/31
255.255.255.255	/32

NETGEAR strongly recommends that you configure all hosts on a LAN segment to use the same netmask for the following reasons:

- So that hosts recognize local IP broadcast packets
When a device broadcasts to its segment neighbors, it uses a destination address of the local network address with all ones for the host address. In order for this scheme to work, all devices on the segment must agree on which bits comprise the host address.
- So that a local router or bridge recognizes which addresses are local and which are remote

Private IP Addresses

If your local network is isolated from the Internet (for example, when using NAT), you can assign any IP addresses to the hosts without problems. However, the IANA has reserved the following three blocks of IP addresses specifically for private networks:

10.0.0.0 - 10.255.255.255
172.16.0.0 - 172.31.255.255
192.168.0.0 - 192.168.255.255

NETGEAR recommends that you choose your private network number from this range. The DHCP server of the Model MR314 router is preconfigured to automatically assign private addresses.

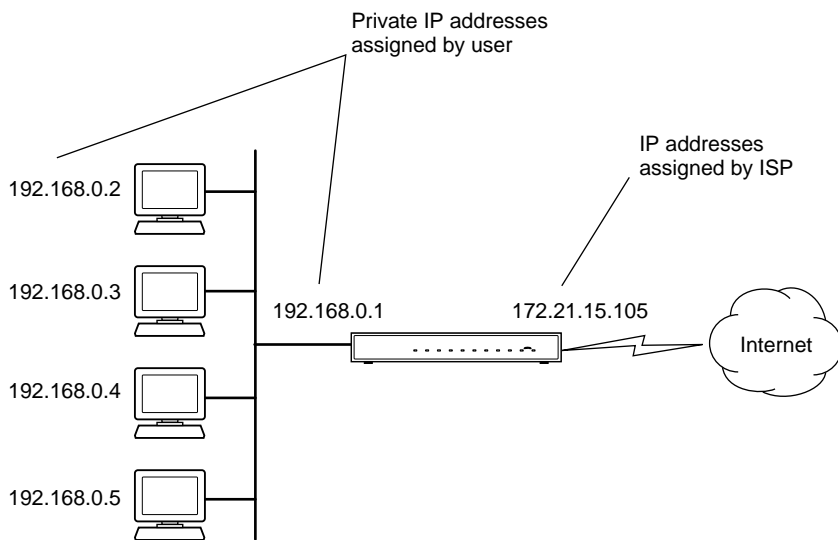
Regardless of your particular situation, do not create an arbitrary IP address; always follow the guidelines explained here. For more information about address assignment, refer to RFC 1597, *Address Allocation for Private Internets*, and RFC 1466, *Guidelines for Management of IP Address Space*. The Internet Engineering Task Force (IETF) publishes RFCs on its Web site at www.ietf.org.

Single IP Address Operation Using NAT

In the past, if multiple PCs on a LAN needed to access the Internet simultaneously, you had to obtain a range of IP addresses from the ISP. This type of Internet account is more costly than a single-address account typically used by a single user with a modem, rather than a router. The Model MR314 router employs an address-sharing method called Network Address Translation (NAT). This method allows several networked PCs to share an Internet account using only a single IP address, which may be statically or dynamically assigned by your ISP.

The router accomplishes this address sharing by translating the internal LAN IP addresses to a single address that is globally unique on the Internet. The internal LAN IP addresses can be either private addresses or registered addresses. For more information about IP address translation, refer to RFC 1631, *The IP Network Address Translator (NAT)*.

The following figure illustrates a single IP address operation.



7786EA

Figure B-3. Single IP Address Operation Using NAT

This scheme offers the additional benefit of simple firewall-like protection because the internal LAN addresses are not available to the Internet through the translated connection. All incoming inquiries are filtered out by the router. This filtering can prevent intruders from probing your system. However, using port forwarding, you can allow one PC (for example, a Web server) on your local network to be accessible to outside users.

MAC Addresses and Address Resolution Protocol

An IP address alone cannot be used to deliver data from one LAN device to another. To send data between LAN devices, you must convert the IP address of the destination device to its media access control (MAC) address. Each device on an Ethernet network has a unique MAC address, which is a 48-bit number assigned to each device by the manufacturer. The technique that associates the IP address with a MAC address is known as address resolution. Internet Protocol uses the Address Resolution Protocol (ARP) to resolve MAC addresses.

If a device sends data to another station on the network and the destination MAC address is not yet recorded, ARP is used. An ARP request is broadcast onto the network. All stations on the network receive and read the request. The destination IP address for the chosen station is included as part of the message so that only the station with this IP address responds to the ARP request. All other stations discard the request.

The station with the correct IP address responds with its own MAC address directly to the sending device. The receiving station provides the transmitting station with the required destination MAC address. The IP address data and MAC address data for each station are held in an ARP table. The next time data is sent, the address can be obtained from the address information in the table.

Domain Name Server

Many of the resources on the Internet can be addressed by simple descriptive names such as *www.NETGEAR.com*. This addressing is very helpful at the application level, but the descriptive name must be translated to an IP address in order for a user to actually contact the resource. Just as a telephone directory maps names to phone numbers, or as an ARP table maps IP addresses to MAC addresses, a domain name system (DNS) server maps descriptive names of network resources to IP addresses.

When a PC accesses a resource by its descriptive name, it first contacts a DNS server to obtain the IP address of the resource. The PC sends the desired message using the IP address. Many large organizations, such as ISPs, maintain their own DNS servers and allow their customers to use the servers to look up addresses.

IP Configuration by DHCP

When an IP-based local area network is installed, each PC must be configured with an IP address. If the PCs need to access the Internet, they should also be configured with a gateway address and one or more DNS server addresses. As an alternative to manual configuration, there is a method by which each PC on the network can automatically obtain this configuration information. A device on the network may act as a Dynamic Host Configuration Protocol (DHCP) server. The DHCP server stores a list or pool of IP addresses, along with other information (such as gateway and DNS addresses) that it may assign to the other devices on the network. The Model MR314 router has the capacity to act as a DHCP server.

The Model MR314 router also functions as a DHCP client when connecting to the ISP. The router can automatically obtain an IP address, subnet mask, DNS server addresses, and a gateway address if the ISP provides this information by DHCP.

Wireless Networking

The Model MR314 Cable/DSL Wireless Router conforms to the Institute of Electrical and Electronics Engineers (IEEE) 802.11b standard for wireless LANs (WLANs). On an 802.11b wireless link, data is encoded using direct-sequence spread-spectrum (DSSS) technology and is transmitted in the unlicensed radio spectrum at 2.5GHz. The maximum data rate for the wireless link is 11 Mbps, but it will automatically back down from 11 Mbps to 5.5, 2, and 1 Mbps when the radio signal is weak or when interference is detected.

The 802.11b standard is also called Wireless Ethernet or Wi-Fi by the Wireless Ethernet Compatibility Alliance (WECA, see <http://www.wi-fi.net>), an industry standard group promoting interoperability among 802.11b devices.

Wireless Network Configuration

The 802.11b standard offers two methods for configuring a wireless network - ad hoc and infrastructure.

Ad-hoc Mode (Peer-to-Peer Workgroup)

In an ad hoc network, computers are brought together as needed; thus, there is no structure or fixed points to the network - each node can generally communicate with any other node. There is no Access Point involved in this configuration. This mode enables you to quickly set up a small wireless workgroup and allows workgroup members to exchange data or share printers as supported by Microsoft Networking in the various Windows operating systems. Some vendors also refer to ad hoc networking as Peer-to-Peer group networking.

In this configuration, network packets are directly sent and received by the intended transmitting and receiving stations. As long as the stations are within range of one another, this is the easiest and least expensive way to set up a wireless network.

Infrastructure Mode

With a wireless Access Point, you can operate the wireless LAN in the infrastructure mode. This mode provides wireless connectivity to multiple wireless network devices within a fixed range or area of coverage, interacting with wireless nodes via an antenna.

In the infrastructure mode, the wireless access point converts airwave data into wired Ethernet data, acting as a bridge between the wired LAN and wireless clients. Connecting multiple Access Points via a wired Ethernet backbone can further extend the wireless network coverage. As a mobile computing device moves out of the range of one access point, it moves into the range of another. As a result, wireless clients can freely roam from one Access Point domain to another and still maintain seamless network connection.

Extended Service Set Identification (ESSID)

The Extended Service Set Identification (ESSID) is one of two types of Service Set Identification (SSID). In an ad-hoc wireless network with no access points, the Basic Service Set Identification (BSSID) is used. In an infrastructure wireless network that includes an access point, the Extended Service Set Identification (ESSID) is used.

An SSID is a thirty-two character (maximum) alphanumeric key identifying the wireless local area network. Some vendors refer to the SSID as network name. For the wireless devices in a network to communicate with each other, all devices must be configured with the same SSID.

Authentication and WEP Encryption

The absence of a physical connection between nodes makes the wireless links vulnerable to eavesdropping and information theft. To provide a certain level of security, the IEEE 802.11 standard has defined two types of authentication methods, Open System and Shared Key. With Open System authentication, a wireless PC can join any network and receive any messages that are not encrypted. With Shared Key authentication, only those PCs that possess the correct authentication key can join the network. By default, IEEE 802.11 wireless devices operate in an Open System network.

Wired Equivalent Privacy (WEP) data encryption is utilized when the wireless nodes or access points are configured to operate in Shared Key authentication mode. There are two shared key methods implemented in most commercially available products, 64-bit and 128-bit WEP data encryption.

The 64-bit WEP data encryption method, allows for a five-character (40-bit) input. Additionally, 24 factory-set bits are added to the forty-bit input to generate a 64-bit encryption key. (The 24 factory-set bits are not user-configurable). This encryption key will be used to encrypt/decrypt all data transmitted via the wireless interface. Some vendors refer to the 64-bit WEP data encryption as 40-bit WEP data encryption since the user-configurable portion of the encryption key is 40 bits wide.

The 128-bit WEP data encryption method consists of 104 user-configurable bits. Similar to the forty-bit WEP data encryption method, the remaining 24 bits are factory set and not user configurable. Some vendors allow passphrases to be entered instead of the cryptic hexadecimal characters to ease encryption key entry.

Wireless Channel Selection

IEEE 802.11 wireless nodes communicate with each other using radio frequency signals in the ISM (Industrial, Scientific, and Medical) band between 2.4Ghz and 2.5Ghz. Neighboring channels are 5Mhz apart. However, due to spread spectrum effect of the signals, a node sending signals using a particular channel will utilize frequency spectrum 12.5Mhz above and below the center channel frequency. As a result, two separate wireless networks using neighboring channels (for example, channel 1 and channel 2) in the same general vicinity will interfere with each other. Applying two channels that allow the maximum channel separation will decrease the amount of channel cross-talk, and provide a noticeable performance increase over networks with minimal channel separation.

The radio frequency channels used are listed in [Table B-3](#):

Table B-3. 802.11 Radio Frequency Channels

Channel	Center Frequency	Frequency Spread
1	2412Mhz	2399.5Mhz - 2424.5Mhz
2	2417Mhz	2404.5Mhz - 2429.5Mhz
3	2422Mhz	2409.5Mhz - 2434.5Mhz
4	2427Mhz	2414.5Mhz - 2439.5Mhz
5	2432Mhz	2419.5Mhz - 2444.5Mhz
6	2437Mhz	2424.5Mhz - 2449.5Mhz
7	2442Mhz	2429.5Mhz - 2454.5Mhz
8	2447Mhz	2434.5Mhz - 2459.5Mhz
9	2452Mhz	2439.5Mhz - 2464.5Mhz
10	2457Mhz	2444.5Mhz - 2469.5Mhz
11	2462Mhz	2449.5Mhz - 2474.5Mhz
12	2467Mhz	2454.5Mhz - 2479.5Mhz
13	2472Mhz	2459.5Mhz - 2484.5Mhz

Note: The available channels supported by the wireless products in various countries are different.

The preferred channel separation between the channels in neighboring wireless networks is 25 MHz (5 channels). This means that you can apply up to three different channels within your wireless network. There are only 11 usable wireless channels in the United States. It is recommended that you start using channel 1 and grow to use channel 6, and 11 when necessary, as these three channels do not overlap.

Ethernet Cabling

Although Ethernet networks originally used thick or thin coaxial cable, most installations currently use unshielded twisted pair (UTP) cabling. The UTP cable contains eight conductors, arranged in four twisted pairs, and terminated with an RJ45 type connector. A normal "straight-through" UTP Ethernet cable follows the EIA568B standard wiring and pinout as described in [Table B-4](#).

Table B-4. UTP Ethernet cable wiring, straight-through

Pin	Wire color	Signal
1	Orange/White	Transmit (Tx) +
2	Orange	Transmit (Tx) -
3	Green/White	Receive (Rx) +
4	Blue	
5	Blue/White	
6	Green	Receive (Rx) -
7	Brown/White	
8	Brown	

Uplink Switches, Crossover Cables, and MDI/MDIX Switching

In the wiring table above, the concept of transmit and receive are from the perspective of the PC, which is wired as Media Dependant Interface (MDI). In this wiring, the PC transmits on pins 1 and 2. At the hub, the perspective is reversed, and the hub receives on pins 1 and 2. This wiring is referred to as Media Dependant Interface - Crossover (MDI-X). When connecting a PC to a PC, or a hub port to another hub port, the transmit pair must be exchanged with the receive pair. This exchange is done by one of three mechanisms:

- Uplink switch
Most hubs provide an Uplink switch which will exchange the pairs on one port, allowing that port to be connected to another hub using a normal Ethernet cable.

- Crossover cable

A crossover cable is a special cable in which the transmit and receive pairs are exchanged at one of the two cable connectors. Crossover cables are often unmarked as such, and must be identified by comparing the two connectors. Since the cable connectors are clear plastic, it is easy to place them side by side and view the order of the wire colors on each. On a straight-through cable, the color order will be the same on both connectors. On a crossover cable, the orange and blue pairs will be exchanged from one connector to the other.

- Auto MDI/MDI-X switching

Some Ethernet switch products, such as the Model MR314 router with Auto Uplink™ technology, are able to sense the polarity of a connection and automatically adapt to the proper mating polarity.

Cable Quality

A twisted pair Ethernet network operating at 10 Mbits/second (10BASE-T) will often tolerate low quality cables, but at 100 Mbits/second (10BASE-Tx) the cable must be rated as Category 5, or "Cat 5", by the Electronic Industry Association (EIA). This rating will be printed on the cable jacket. A Category 5 cable will meet specified requirements regarding loss and crosstalk. In addition, there are restrictions on maximum cable length for both 10 and 100 Mbits/second networks.

Glossary

10BASE-T	IEEE 802.3 specification for 10 Mbps Ethernet over twisted pair wiring.
100BASE-Tx	IEEE 802.3 specification for 100 Mbps Ethernet over twisted pair wiring.
802.11b	IEEE specification for wireless networking at 11 Mbps using direct-sequence spread-spectrum (DSSS) technology and operating in the unlicensed radio spectrum at 2.5GHz.
Denial of Service attack	DoS. A hacker attack designed to prevent your computer or network from operating or communicating.
DHCP	<i>See</i> Dynamic Host Configuration Protocol.
DNS	<i>See</i> Domain Name Server.
domain name	A descriptive name for an address or group of addresses on the Internet. Domain names are of the form of a registered entity name plus one of a number of predefined top level suffixes such as .com, .edu, .uk, etc. For example, in the address mail.NETGEAR.com, mail is a server name and NETGEAR.com is the domain.
Domain Name Server	A Domain Name Server (DNS) resolves descriptive names of network resources (such as www.NETGEAR.com) to numeric IP addresses.
Dynamic Host Configuration Protocol	DHCP. An Ethernet protocol specifying how a centralized DHCP server can assign network configuration information to multiple DHCP clients. The assigned information includes IP addresses, DNS addresses, and gateway (router) addresses.
ESSID	The Extended Service Set Identification (ESS ID) is a thirty-two character (maximum) alphanumeric key identifying the wireless local area network.
Gateway	A local device, usually a router, that connects hosts on a local network to other networks.

IP	<i>See</i> Internet Protocol.
IP Address	A four-byte number uniquely defining each host on the Internet. Ranges of addresses are assigned by Internic, an organization formed for this purpose. Usually written in dotted-decimal notation with periods separating the bytes (for example, 134.177.244.57).
IPSec	Internet Protocol Security. IPSec is a series of guidelines for securing private information transmitted over public networks. IPSec is a VPN method providing a higher level of security than PPTP.
ISP	Internet service provider.
Internet Protocol	The main internetworking protocol used in the Internet. Used in conjunction with the Transfer Control Protocol (TCP) to form TCP/IP.
LAN	<i>See</i> local area network.
local area network	LAN. A communications network serving users within a limited area, such as one floor of a building. A LAN typically connects multiple personal computers and shared network devices such as storage and printers. Although many technologies exist to implement a LAN, Ethernet is the most common for connecting personal computers.
MAC address	Media Access Control address. A unique 48-bit hardware address assigned to every Ethernet node. Usually written in the form 01:23:45:67:89:ab.
Mbps	Megabits per second.
MSB	<i>See</i> Most Significant Bit or Most Significant Byte.
MRU	<i>See</i> Maximum Receive Unit.
Maximum Receive Unit	The size in bytes of the largest packet that can be sent or received.
Most Significant Bit or Most Significant Byte	The portion of a number, address, or field that is farthest left when written as a single number in conventional hexadecimal ordinary notation. The part of the number having the most value.
NAT	<i>See</i> Network Address Translation.
netmask	A number that explains which part of an IP address comprises the network address and which part is the host address on that network. It can be expressed in dotted-decimal notation or as a number appended to the IP address. For example, a 28-bit mask starting from the MSB can be shown as 255.255.255.192 or as /28 appended to the IP address.

Network Address Translation	A technique by which several hosts share a single IP address for access to the Internet.
packet	A block of information sent over a network. A packet typically contains a source and destination network address, some protocol and length information, a block of data, and a checksum.
PPP	<i>See</i> Point-to-Point Protocol.
PPP over Ethernet	PPPoE. PPP over Ethernet is a protocol for connecting remote hosts to the Internet over an always-on connection by simulating a dial-up connection.
PPTP	Point-to-Point Tunneling Protocol. A method for establishing a virtual private network (VPN) by embedding Microsoft's network protocol into Internet packets.
PSTN	Public Switched Telephone Network.
Point-to-Point Protocol	PPP. A protocol allowing a computer using TCP/IP to connect directly to the Internet.
RFC	Request For Comment. Refers to documents published by the Internet Engineering Task Force (IETF) proposing standard protocols and procedures for the Internet. RFCs can be found at www.ietf.org .
RIP	<i>See</i> Routing Information Protocol.
router	A device that forwards data between networks. An IP router forwards data based on IP source and destination addresses.
Routing Information Protocol	A protocol in which routers periodically exchange information with one another so that they can determine minimum distance paths between sources and destinations.
subnet mask	<i>See</i> netmask.
UTP	Unshielded twisted pair. The cable used by 10BASE-T and 100BASE-Tx Ethernet networks.
VPN	Virtual Private Network. A method for securely transporting data between two private networks by using a public network such as the Internet as a connection.
WAN	<i>See</i> wide area network.
WEP	Wired Equivalent Privacy. WEP is a data encryption protocol for 802.11b wireless networks. All wireless nodes and access points on the network are configured with a 64-bit or 128-bit Shared Key for data encryption.

wide area network	WAN. A long distance link used to extend or connect remotely located local area networks. The Internet is a large WAN.
Windows Internet Naming Service	WINS. Windows Internet Naming Service is a server process for resolving Windows-based computer names to IP addresses. If a remote network contains a WINS server, your Windows PCs can gather information from that WINS server about its local hosts. This allows your PCs to browse that remote network using Network Neighborhood.
WINS	<i>See</i> Windows Internet Naming Service.

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